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# 스마트 디바이스 응용 트래픽 분석

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- Methods for Traffic Classification
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- KU-MON Internet Traffic Classification System
- Smart Device Traffic Classification
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# Introduction

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- Traffic classification is one of the hottest issue in modern networks.
- Accurate, Complete, and Real-time classification of Internet traffic is necessary for efficient ...
  - Network Operations and Management
  - Capacity Planning
  - Provisioning
  - Service Differentiation
  - Cost Reduction
- So far, lots of methods have been introduced.
  - However, there is no single method that satisfies the three requirements
- This talk focuses on
  - KU-MON real-time traffic classification system we have developed
  - Smart-Phone Traffic Classification on a campus network

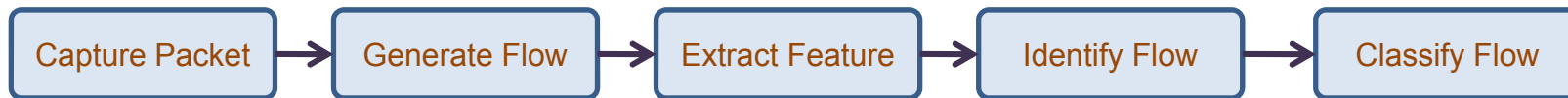
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# Definition of Traffic Classification

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# Definition of Traffic Classification

➤ General process of traffic classification → per-flow process

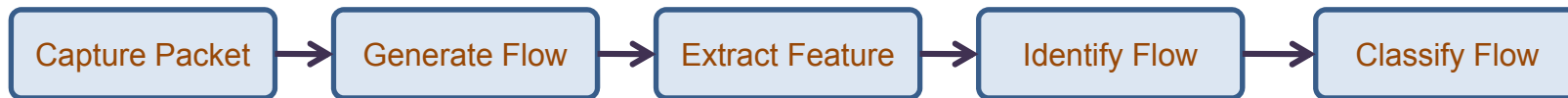


- Capture packets from network link in passive mode.
  - ◆ Using the mirroring function of network devices
  - ◆ By tapping directly from a target network link.
- Generate flows
  - ◆ Aggregation of packets with same 5-tuple packet header information (src\_ip, src\_port, dst\_ip, dst\_port, portocol)
  - ◆ A flow could be uni-directional or bi-directional
  - ◆ A flow contains 5-tuple header info. and other additional data (packet count, byte size, timing info. statistical info. etc.)

# Definition of Traffic Classification

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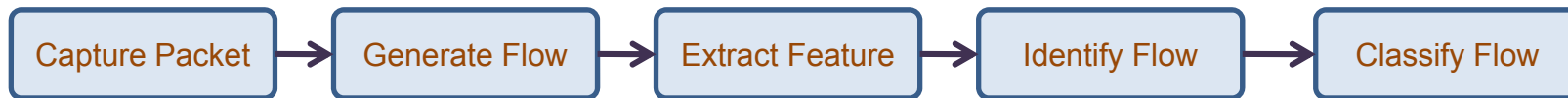
➤ General process of traffic classification → per-flow process



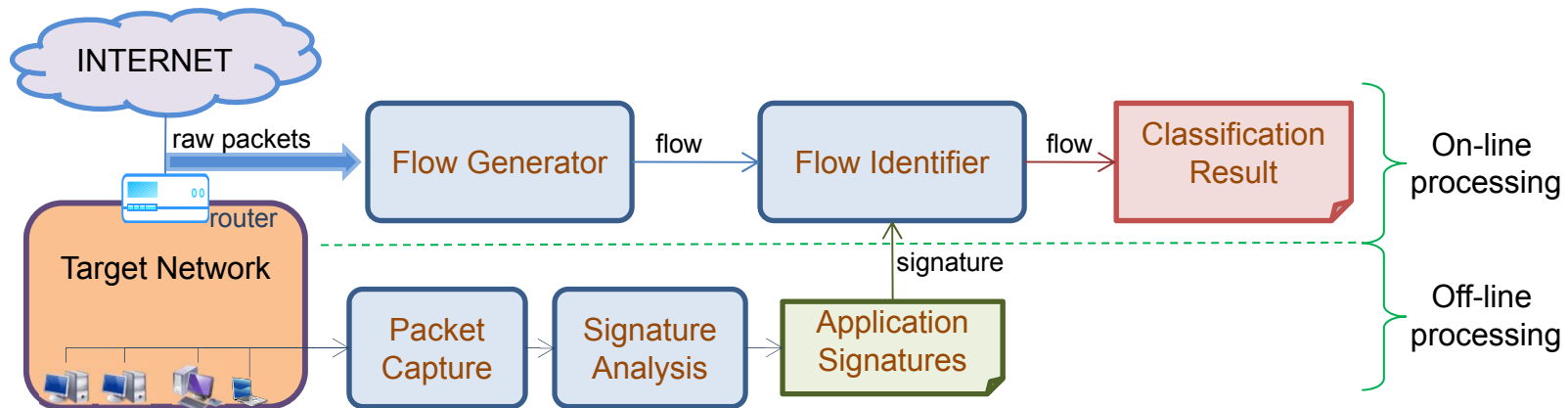
- Extract Features from a flow
  - ◆ Header Info: IP address, port number, TTL, etc
  - ◆ Payload Info: payload data of first n packets in a flow
  - ◆ Statistics Info: distribution of packet size, time, jitter, etc.
- Determine the identity of each flow
  - ◆ Protocol name or application name
  - ◆ Payload, Header, Statistics, Protocol Semantics, Correlation
- Classify flows into groups according to their identity.

# Definition of Traffic Classification

- General process of traffic classification → per-flow process



- Typical system for traffic classification



# Application traffic classification

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## ➤ Traffic Classification in the perspective of network layers

- Classification in **network layer**
  - ◆ IP, ARP, RARP, .....
- Classification in **transport layer**
  - ◆ TCP, UDP, ICMP, .....
- Classification in **application layer**
  - ◆ HTTP, SMTP, FTP, SSH, NTP, SIP, RTP, RTCP, .....

## ➤ Is that all?

- **Application-layer protocol** based classification is **not enough**
- **Application** based classification is more desirable.



# Application traffic classification

## ➤ As a result

- The application traffic classification is so complex that it is not easy to determine what is the identity of a traffic flow

## ➤ Our approach is ...

- 4 level classification for each flow

- Application
- Process
- Protocol
- Function

| Flow  | Application | Process          | Protocol | Function       |
|-------|-------------|------------------|----------|----------------|
| flow1 | NateOn      | nateonmain.exe   | NateOn   | Login          |
| flow2 | NateOn      | nateonmain.exe   | NateOn   | Text chatting  |
| flow3 | NateOn      | nateonmain.exe   | NateOn   | File Transfer  |
| flow4 | NateOn      | nateonmain.exe   | RTP/RTCP | Voice chatting |
| flow5 | Fileguri    | filegurimain.exe | Fileguri | Search         |
| flow6 | Fileguri    | filegurimain.exe | Fileguri | File Transfer  |
| flow6 | Fileguri    | fscagent.exe     | HTTP     | update         |

- Network managers are interested in application and function level classification more than the protocol level classification

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# Methods in Traffic Classification

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# Methods in Traffic Classification

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- Port-based
- Payload signature based
- Protocol semantics based
- Statistical analysis based
- Machine learning based
- Correlation based



# Methods in Traffic Classification

- Comparison of several classification methods
  - Accuracy and completeness
  - Cost of signature generation and maintenance
  - Processing overhead
  - Dependence on location and time

| Method               | Accuracy     | Cost of Signature (Rule) Extract | Cost of Operation | Signature (Rule) Maintenance | Locality Dependence |
|----------------------|--------------|----------------------------------|-------------------|------------------------------|---------------------|
|                      | Completeness |                                  |                   |                              | Time Dependence     |
| Well-Known Port      | Low          | Low                              | Low               | Easy                         | Independent         |
|                      | Low          |                                  |                   |                              | dependent           |
| Payload Signature    | High         | High                             | High              | Difficult                    | Independent         |
|                      | High         |                                  |                   |                              | dependent           |
| Machine Learning     | High         | High                             | High              | Difficult                    | dependent           |
|                      | Mid          |                                  |                   |                              | dependent           |
| Flow Correlation     | High         | High                             | High              | Difficult                    | dependent           |
|                      | Low          |                                  |                   |                              | dependent           |
| Application Behavior | High         | High                             | High              | Difficult                    | Independent         |
|                      | Low          |                                  |                   |                              | dependent           |



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# Evaluation of Traffic Classification

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# Performance Criteria

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## ➤ Performance Criteria for Traffic Classification Methodology

### ➤ Coverage

- Number of Applications supported by the given method.

### ➤ Completeness

- Rate(%) of traffic classified by the given method

### ➤ Accuracy

- Quality of the classification result by the given method.

### ➤ Scalability

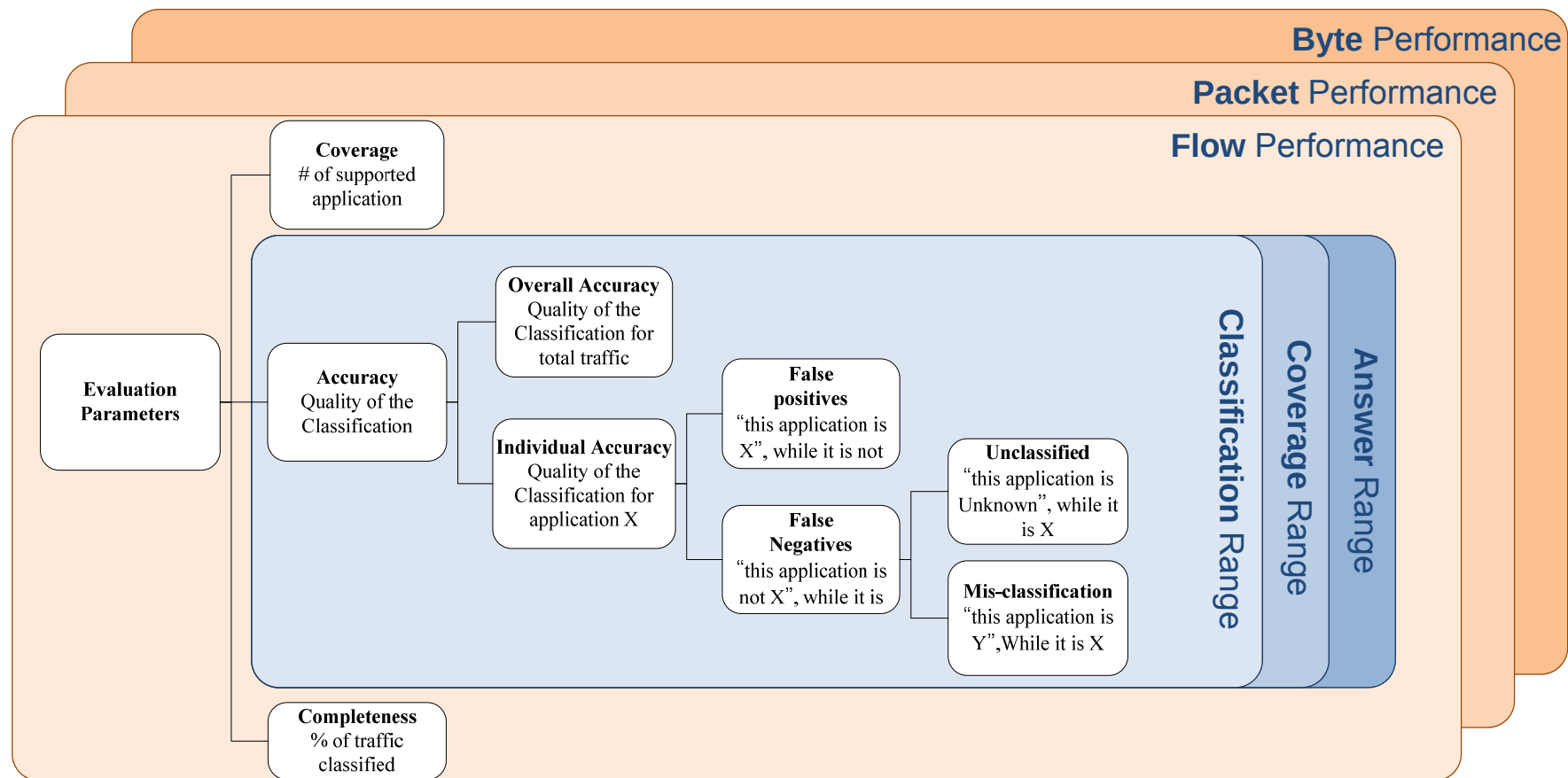
- Number traffic volumes processed at a time by the given method

### ➤ Robustness

- Ability to deal with the effects of asymmetric routing, packet losses, and reordering by the given method.

# Accuracy and Completeness

- Focus on the **accuracy** and **completeness** of a given method.
  - Accuracy and completeness highly depend on the **converge**



# Ground-truth traffic data

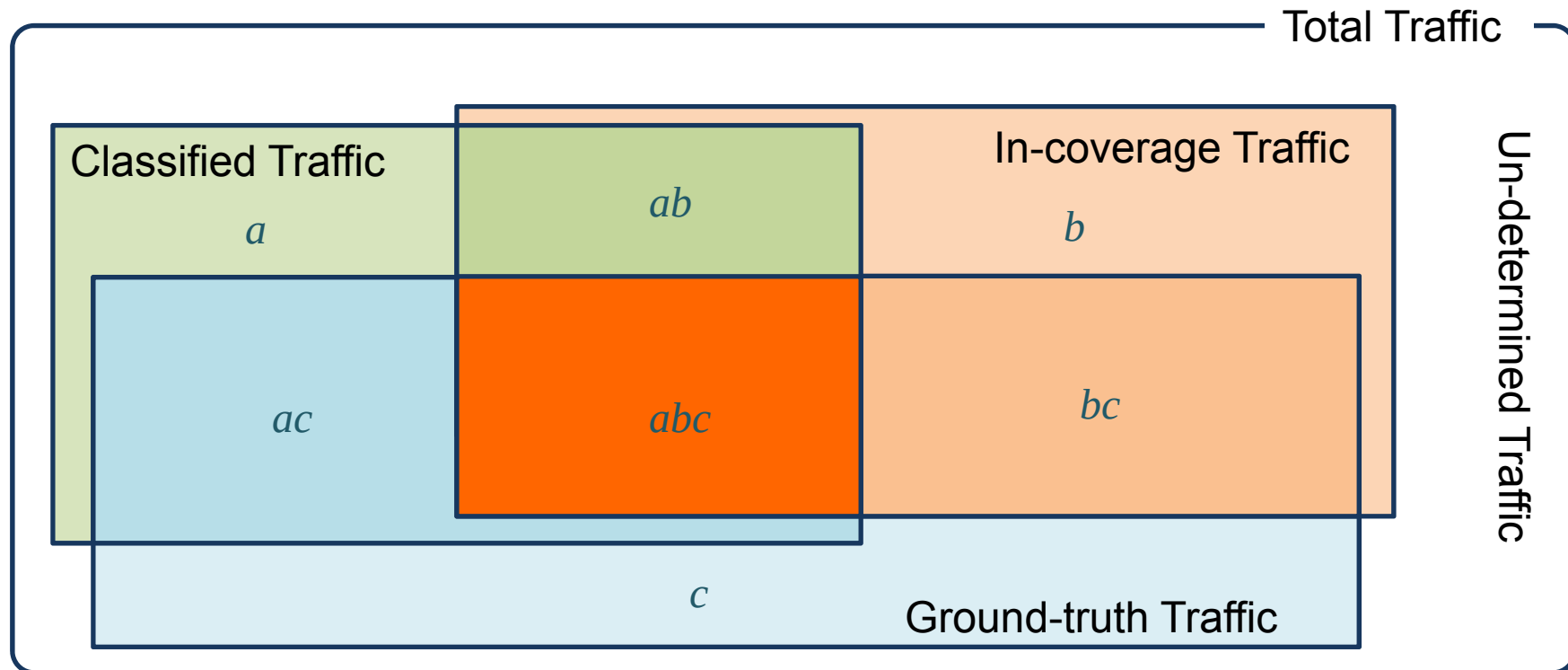
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- How to get the **test traffic data**?
- The **scope** of test traffic data
  - Whole traffic from a target link or network ?
  - Subset of traffic ?
- The **ground-truth answer**
  - How to get the ground-truth answer to the test traffic?
    - ◆ Manual collection
    - ◆ Port-based collection
    - ◆ Signature-based collection
    - ◆ Agent-based collection



# Test traffic combination

- When a classification method is applied to a traffic data



Set(a) is traffic classified by a given method  
 Set(b) is all traffic belong to the application in coverage  
 Set(c) is all traffic whose answer is found.

- Need to determine the range of traffic data for evaluation.

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# Traffic Classification in KU-MON

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# What is KU-MON?

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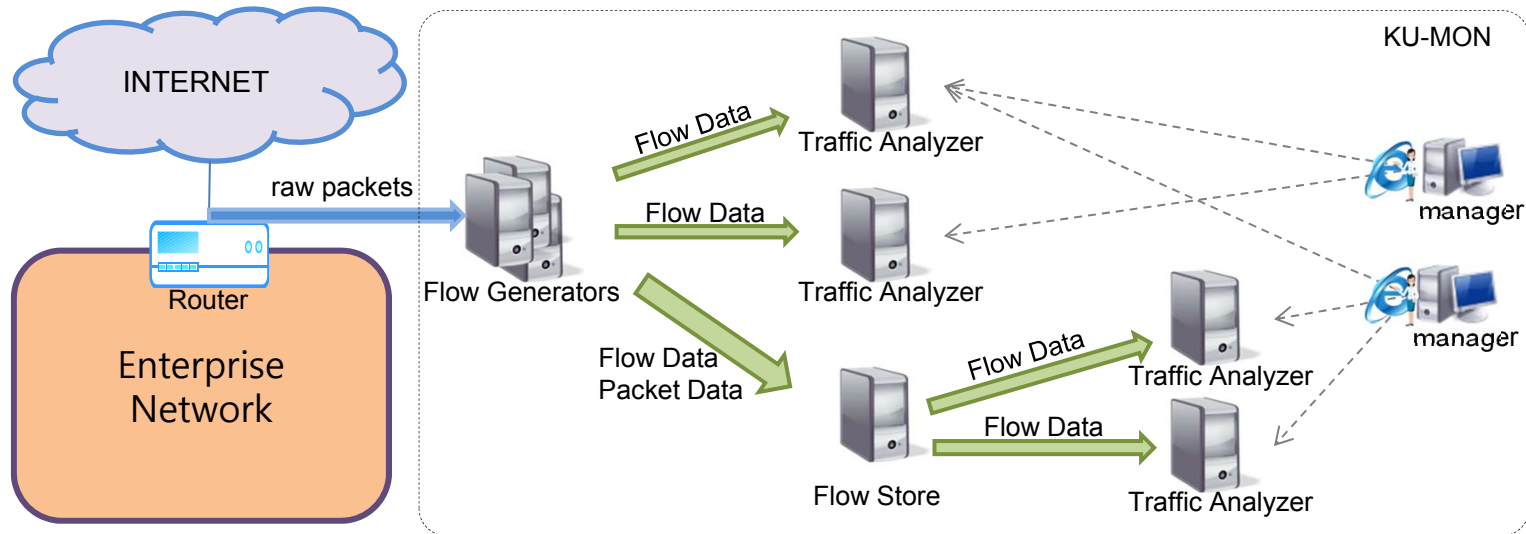
## ➤ KU-MON(**K**orea **U**niversity - **MON**itoring)

- A [real-time traffic monitoring and analysis system](#) for enterprise network as well as backbone network
- Developed from NM Lab. Dept. of CISE, Korea Univ.
- Deployed at Korea Univ. Sejong campus network.

## ➤ KU-MON system at Korea Univ.

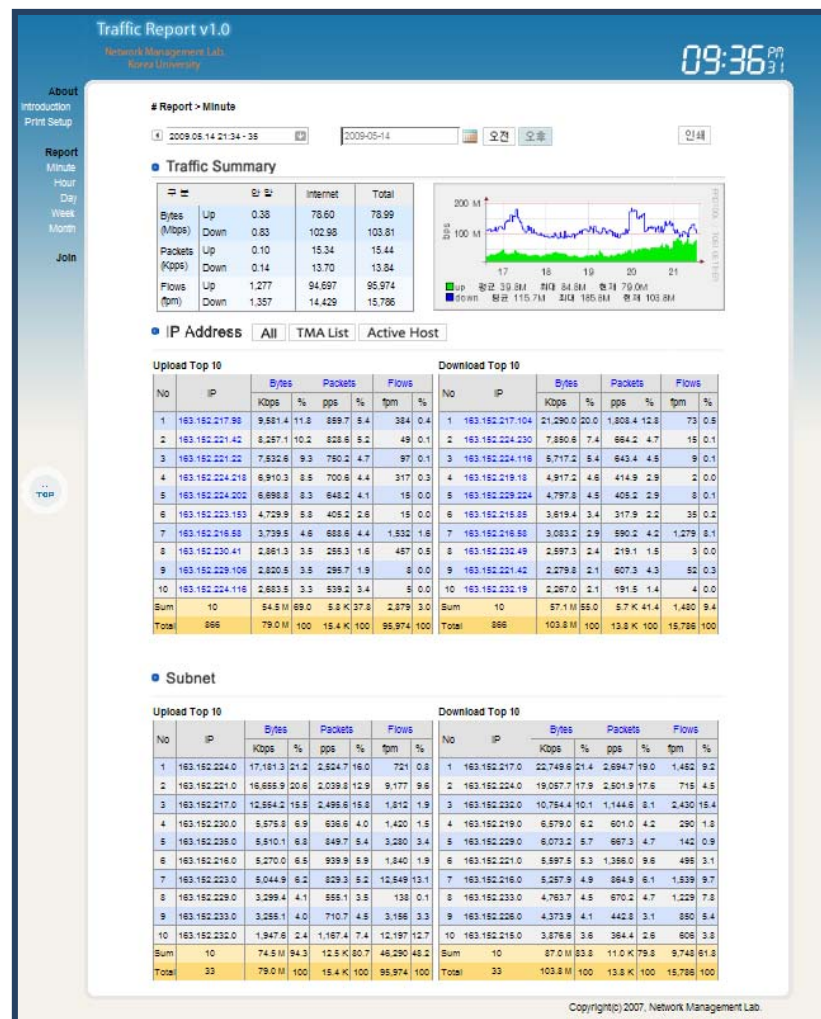
- **Captures** all of the packets at the internet link of our campus.
- **Generates** flow and packet data
- **Distributes** the flow and packet data to multiple analysis servers
- **Analyzes** traffic data to get useful information
  - ◆ Classification and evaluation system
- **Displays** the analysis results on the web.
  - ◆ <http://kumon.korea.ac.kr>

# KU-MON - system architecture

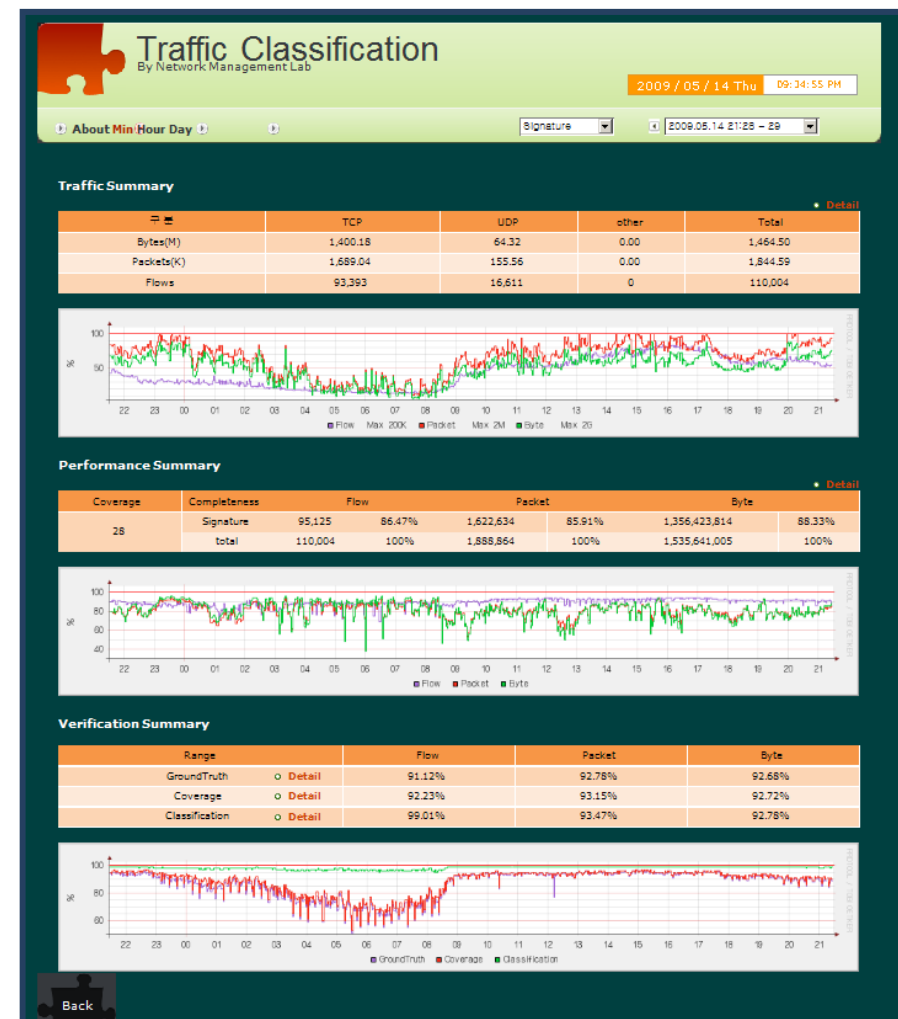


- **Flow Generator** generates **flow** and **packet data** with our own format
- **Flow Analyzer** performs various **analysis tasks**
- **Flow Store** stores flow and packet data for on/off-line in-detail analysis
  - 100 TBytes of disk raid for 1year traffic data
- **Manager** accesses the analysis results through web.

# KU-MON – web-based user interfaces



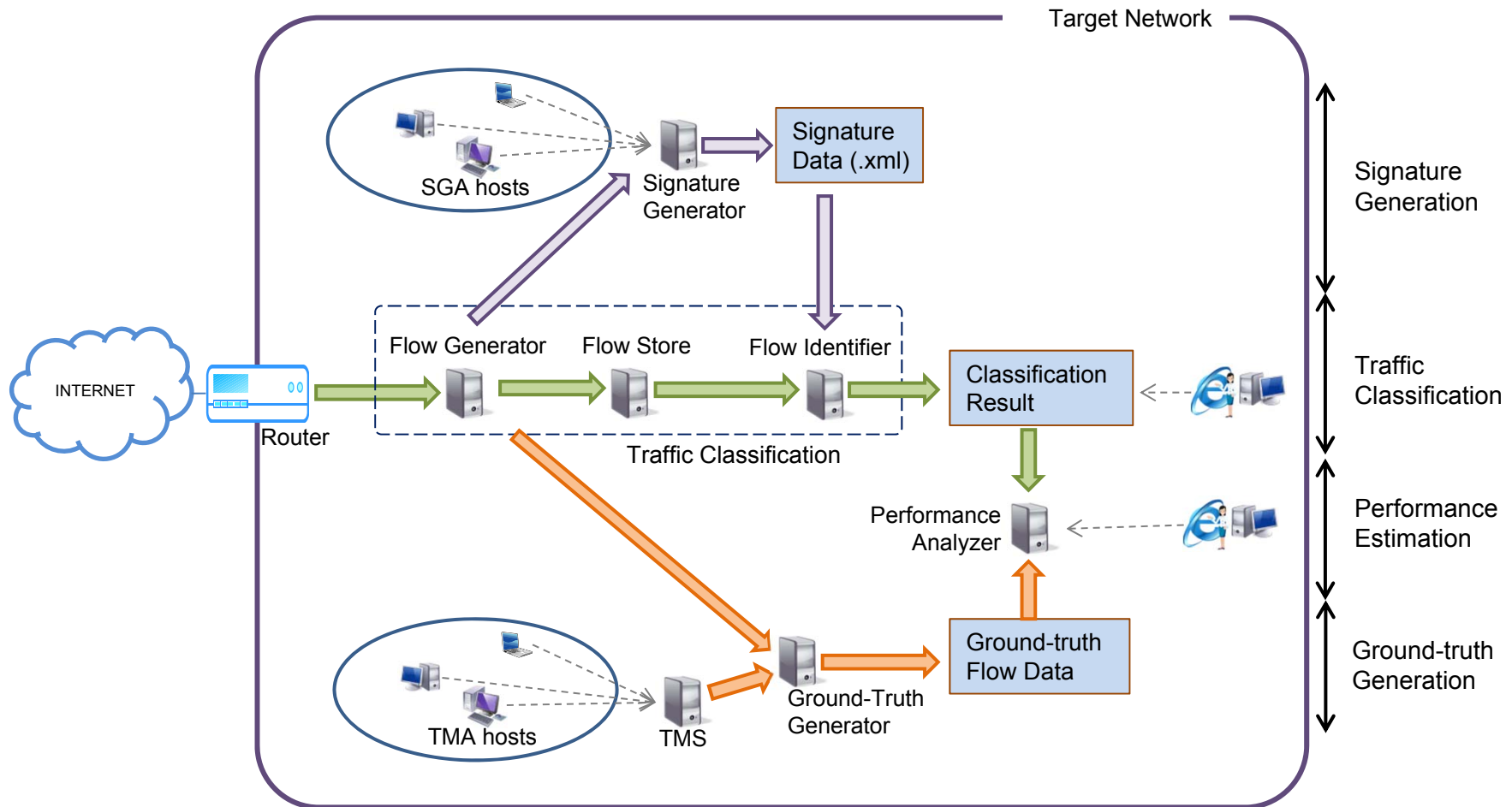
Web UI of Host Analysis System



Web UI of Traffic Classification System

# Traffic Classification System in KU-MON

## ➤ Overall structure for KU-MON traffic classification system



# Multi-level Traffic Classification

## ➤ 1-Level

- FG(Flow Generator)

## ➤ 2-Level

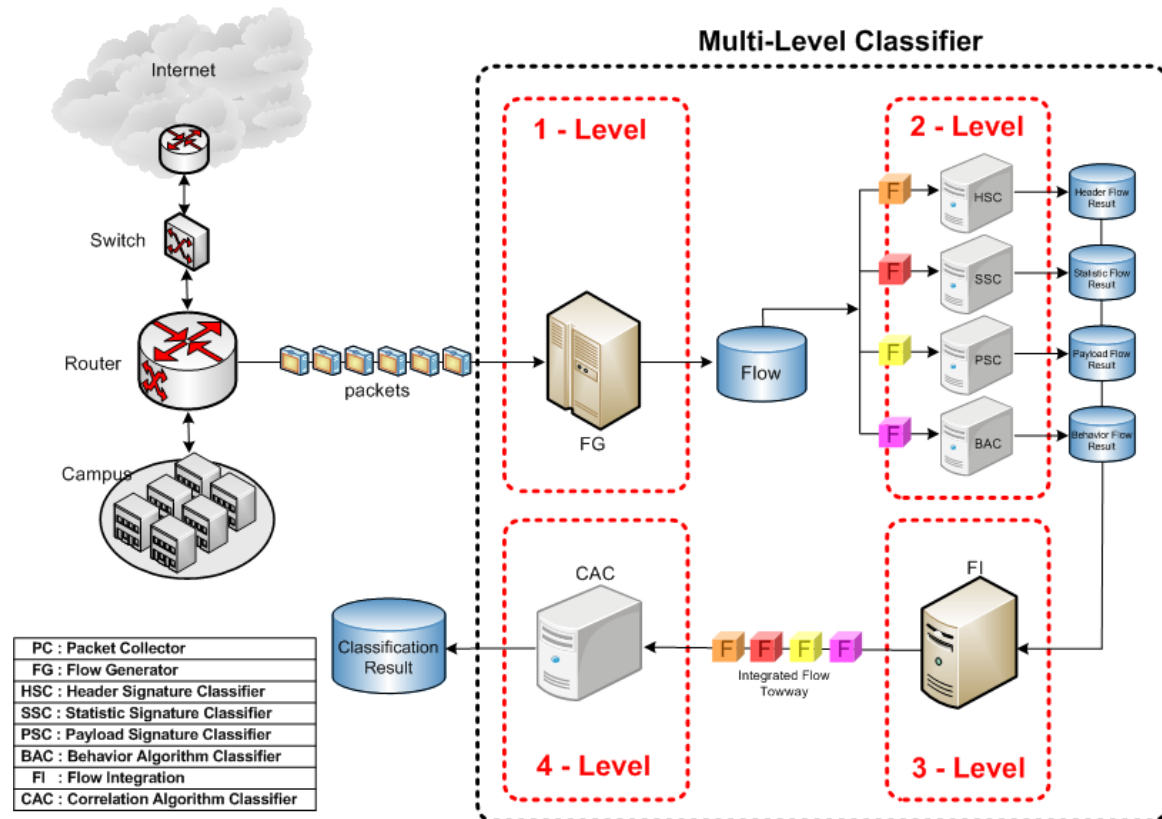
- Header sig.-based
- Statistic sig.-based
- Payload sig.-based
- Behavior based

## ➤ 3-Level

- FI(Flow Integration)

## ➤ 4-Level

- CAC  
(Correlation Algorithm Classifier)



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# Ground-truth Generation

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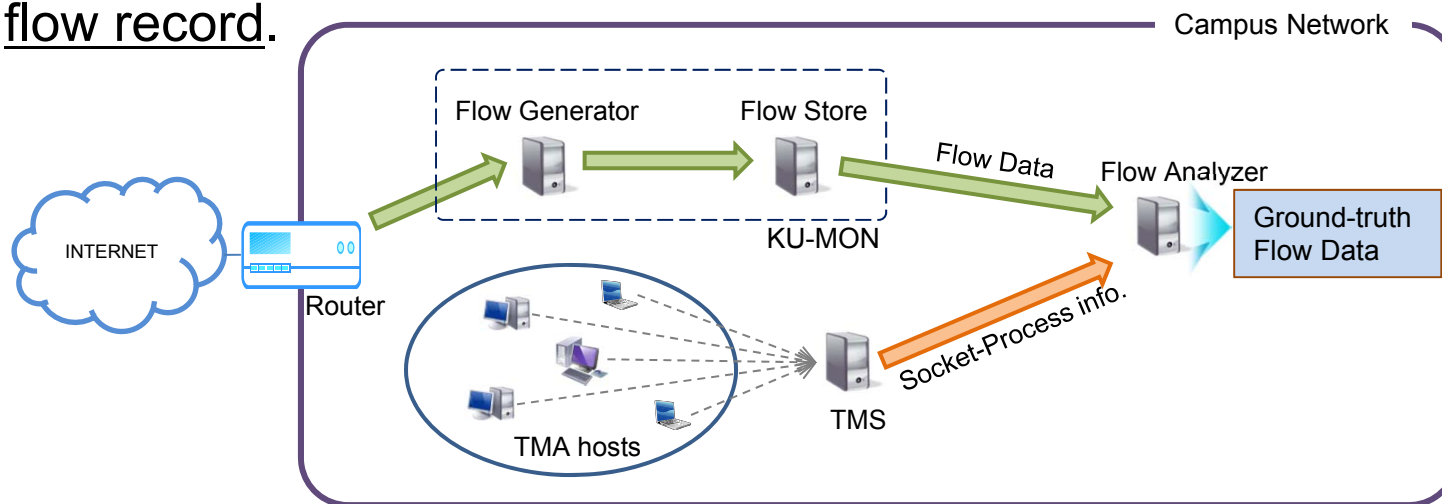
# Ground-truth Generation

## ➤ TMA for ground-truth traffic data

- TMA is a tiny agent program installed at the end hosts.
- TMA gathers socket and process information and send them to the central server called **TMS**.
- TMA is installed at **over 300 end hosts** in our campus network.

## ➤ Assessment Network

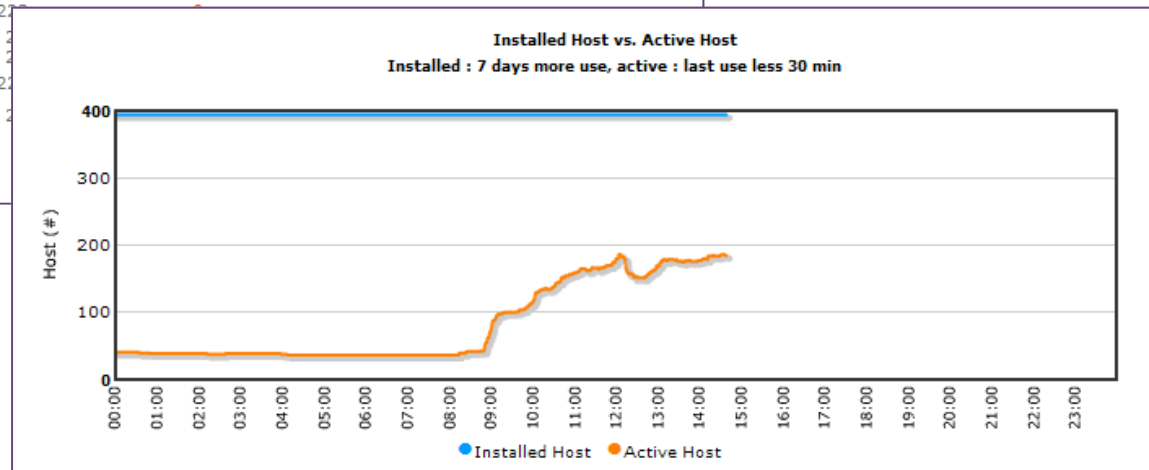
- The ground truth traffic data is created from the TMA record and flow record.



# Ground-truth Generation

## ➤ TMA Monitoring System(TMAM)

| Location  | Code | IP Range                               | Usage | call | Etc.           |
|-----------|------|----------------------------------------|-------|------|----------------|
| 과기대 크림슨   | 11   | 230.201 ~ 230.251                      | 35    | 1396 | every vacation |
| 이미지실      | 12   | 216.165 ~ 216.229                      | 32    |      |                |
| PC실       | 13   | 216.141 ~ 216.164                      | 13    |      |                |
| NM Lab.   | 14   | 230.33 ~ 230.80                        | 4     |      |                |
| Etc.      | 15   | 215.x~218.x 224.x<br>229.x~230.x       | 3     |      |                |
| 농심관 전산1   | 21   | 211.21 ~ 211.88                        | 68    |      |                |
| 전산2       | 22   | 211.90 ~ 211.150                       | 57    |      |                |
| 209호      | 23   | 211.152 ~ 211.193                      | 41    |      |                |
| Etc.      | 24   | 210.x , 211.x                          | 1     |      |                |
| 도서관 전자정보실 | 31   | 221.125 ~ 221.196<br>213.51 ~ 213.92   | 82    |      | 011-1780-7901  |
| 3층        | 32   | 221.101 ~ 221.122                      | 20    |      |                |
| 1층        | 33   | 213.161 ~ 213.180                      | 15    |      |                |
| Etc.      | 34   | 213.x 221.x                            | 1     |      |                |
| 경상대 PC실   | 41   | 219.101 ~ 219.141                      | 1     |      |                |
| Etc.      | 42   | 219.x 221.x                            | 1     |      |                |
| 인문대 PC실   | 51   | 214.101 ~ 214.122<br>222.181 ~ 222.192 | 1     |      |                |
| Etc.      | 52   | 214.x 221.x                            | 1     |      |                |
| 기타 교내     | 0    | 210.x ~ 211.x                          | 1     |      |                |
| 기타 교외     | 2    |                                        |       |      |                |
| Total     | 1    |                                        |       |      |                |



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# Flow Format in KU-MON

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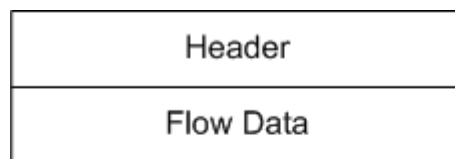
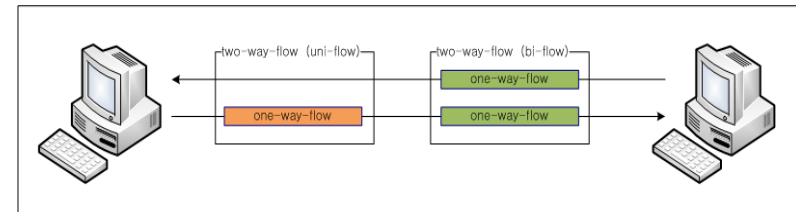
# Flow format in KU-MON

## ➤ One-way flow

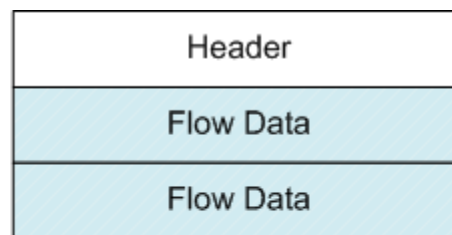
- a **uni-directional sequence of packets** that share the 5-tuple (according to Cisco)
- 5-tuple (SrcIP, DstIP, SrcPort, DstPort, Protocol)

## ➤ Two-way flow

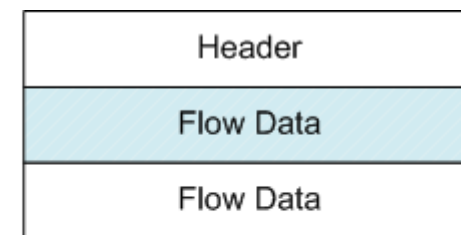
- one-way flow + reverse one-way flow
  - ◆ Bi-directional flow
    - **쌍이 있는** Two-way flow format
  - ◆ Uni-directional flow
    - **쌍이 없는** Two-way flow format



One-Way Flow

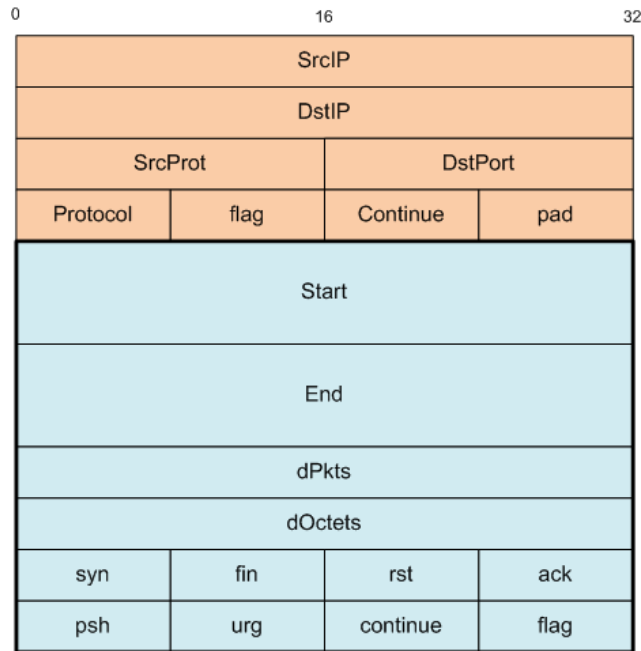


Two-Way Flow  
(Bi-directional Flow)

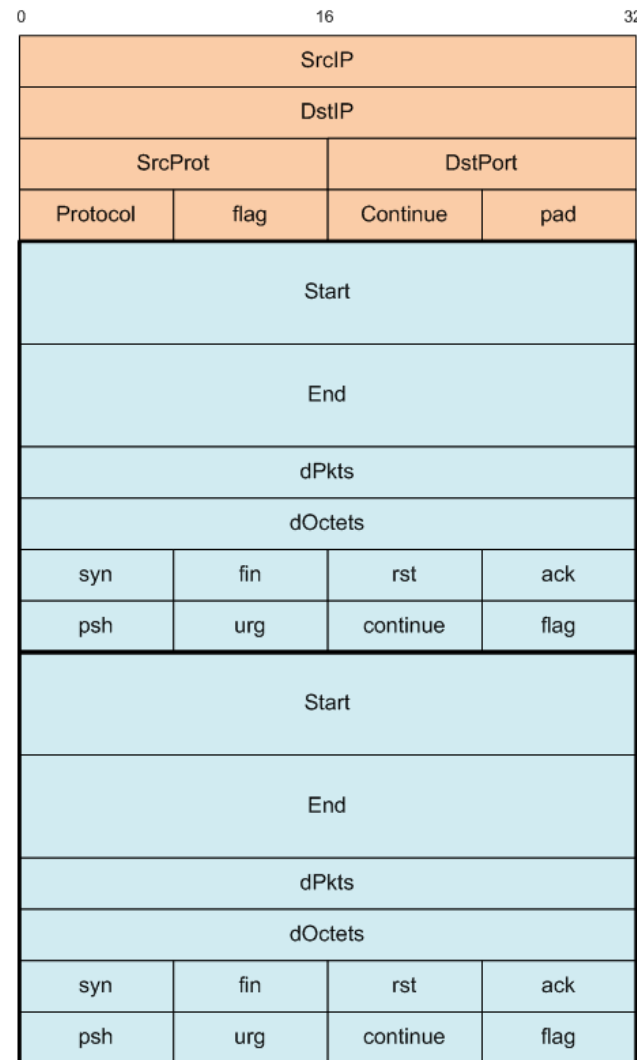


Two-Way Flow  
(Uni-directional Flow)

# Flow format in KU-MON



One-Way Flow Format



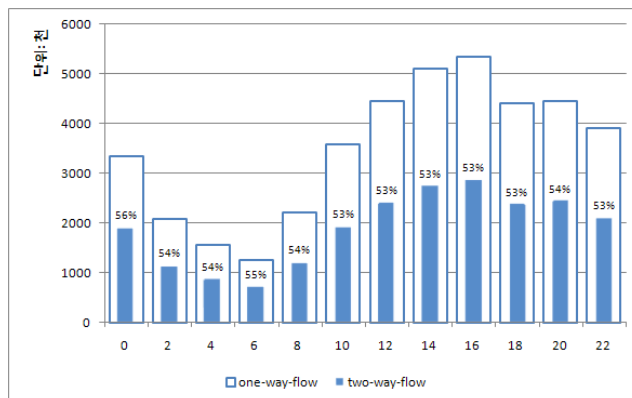
Two-Way Flow Format

# Flow format in KU-MON

## ➤ One-way → Two-way

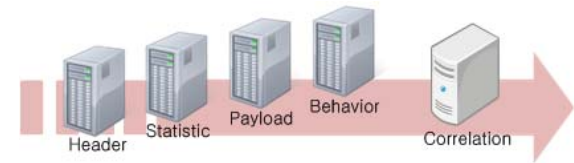
### ➤ 장점

- Flow 개수 감소로 인한 분석 부하 감소
- Reverse Flow 처리용이
- 패킷 손실에 대한 유연한 대처
- Session 단위의 분석 가능 → 분석 정확성 상승
  - ◆ 기존 One-way 기반 유지
  - ◆ Asymmetric-routing 단점 보완



One-way-flow vs. Two-way-flow





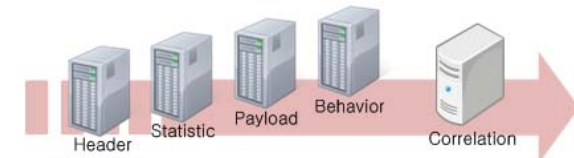
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# Multi-level Traffic Classification System

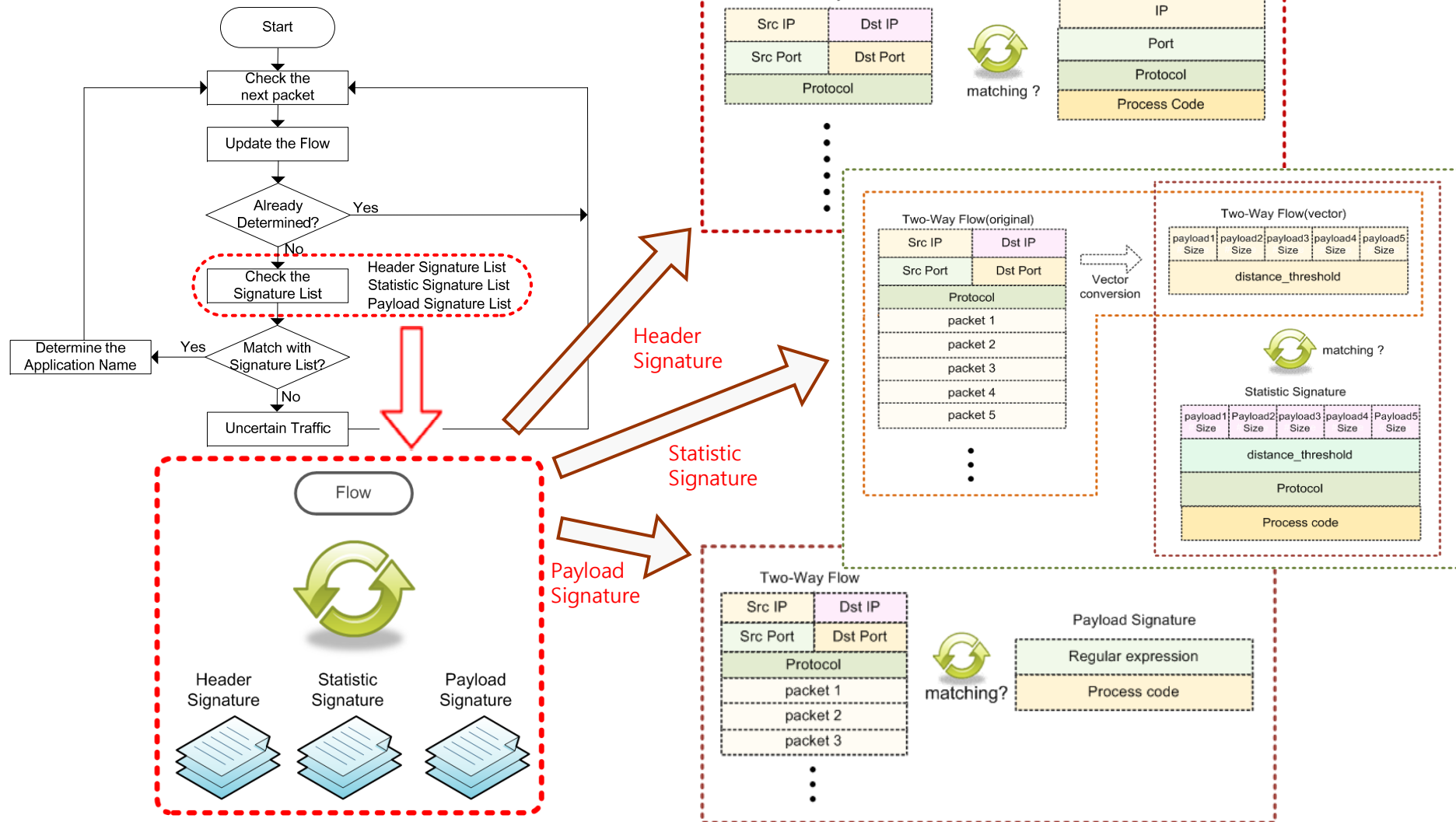
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- I. Signature-based 분석 시스템
  - a. Header 시그니처 분석 시스템
  - b. Statistic 시그니처 분석 시스템
  - c. Payload 시그니처 분석 시스템
- II. Behavior 분석 시스템
- III. Flow Integration 시스템
- IV. Correlation 기반 분석 시스템

# Level 2 – Signature based

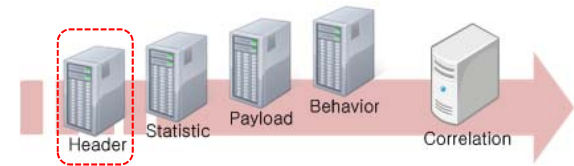


## ➤ 시그니처 기반 분석 시스템

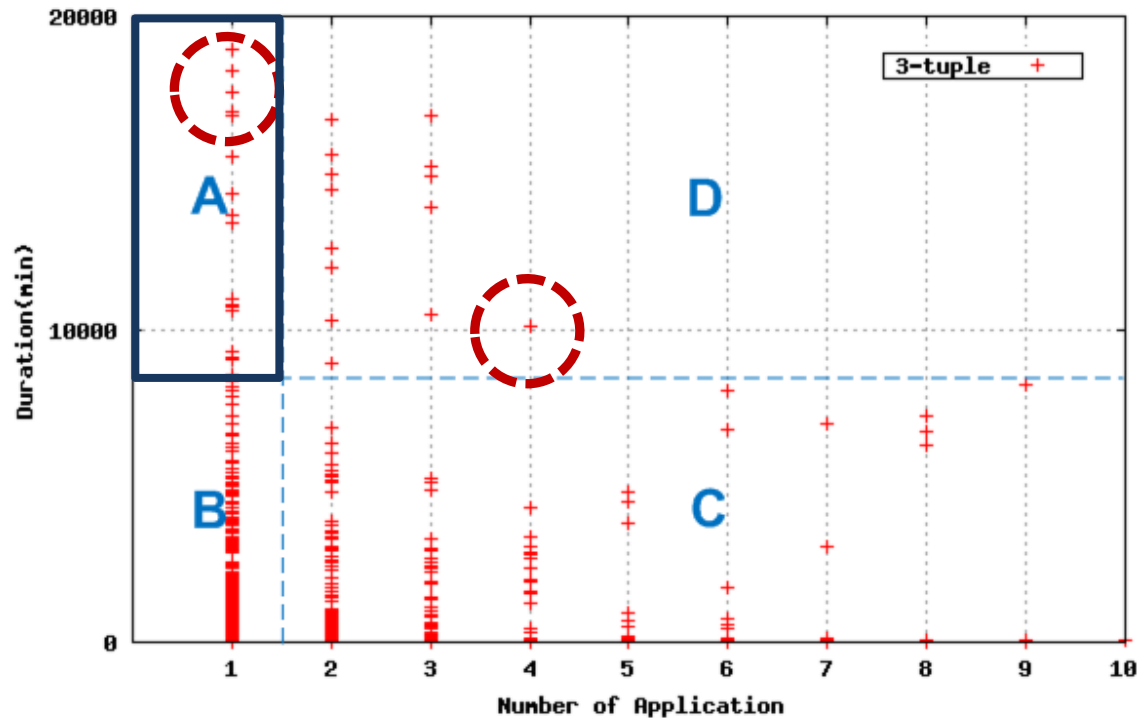




# Header Signature 기반



## 1. Header Signature based 트래픽 분석



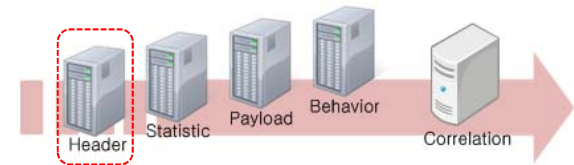
13일 동안  
TCP/UDP 포함  
Server/Client 모두

### ➤ IP-port 3-tuple의 구분 (IP address, port number, transport protocol)

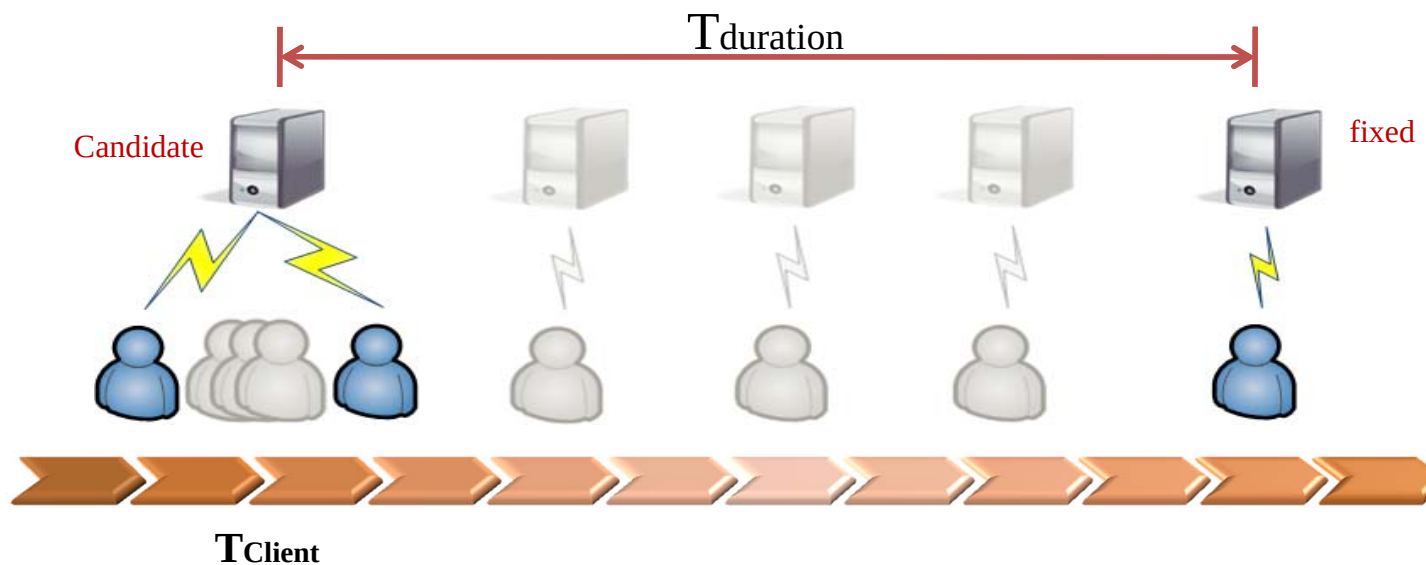
- 고정 IP-port (Group A)
- 동적 IP-port (Group B)
- 임시 IP-port (Group C)
- 충돌 IP-port (Group D)



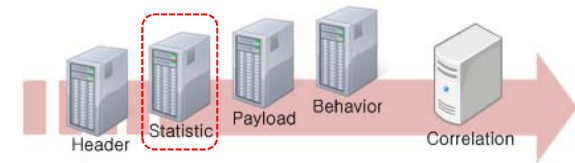
# Header Signature 기반



- 정의
  - 하나의 응용에 고정적으로 사용되는 **IP-port 3-tuple (IP address, port, protocol)**
- 장점
  - Transport Layer 헤더 정보만 이용
  - 낮은 오버헤드
- 추출방법



# Statistic Signature 기반

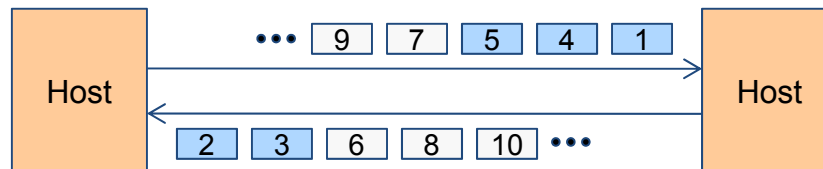


## ➤ Statistic Signature의 정의

- 패킷의 헤더나 캡처 정보에 기반한 응용 프로그램의 고유한 통계적 특징
  - ◆ packet size distribution(PSD), inter-arrival time, window size ...

## ➤ Packet Size Distribution (PSD)

- Packet Size : 패킷의 페이로드 크기
- 첫 5개 이내의 페이로드가 존재하는 패킷(TCP 컨트롤 패킷 제외)
- 양방향 Flow



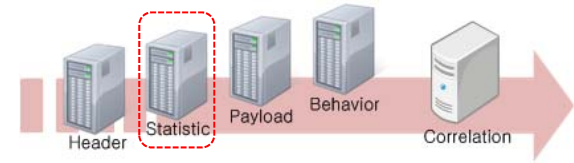
## ➤ PSD 시그니처 표현

```
<application name="afreeca">  
  <process name="afreecaplayer.exe">  
    <signature code="0">  
      <header trans_prot="tcp"/>  
      <statistic p1="606" p2="-16" p3="20" p4="-1460" p5="-1460" distance_threshold="10"/>  
    </signature>  
  </process>  
</application>
```

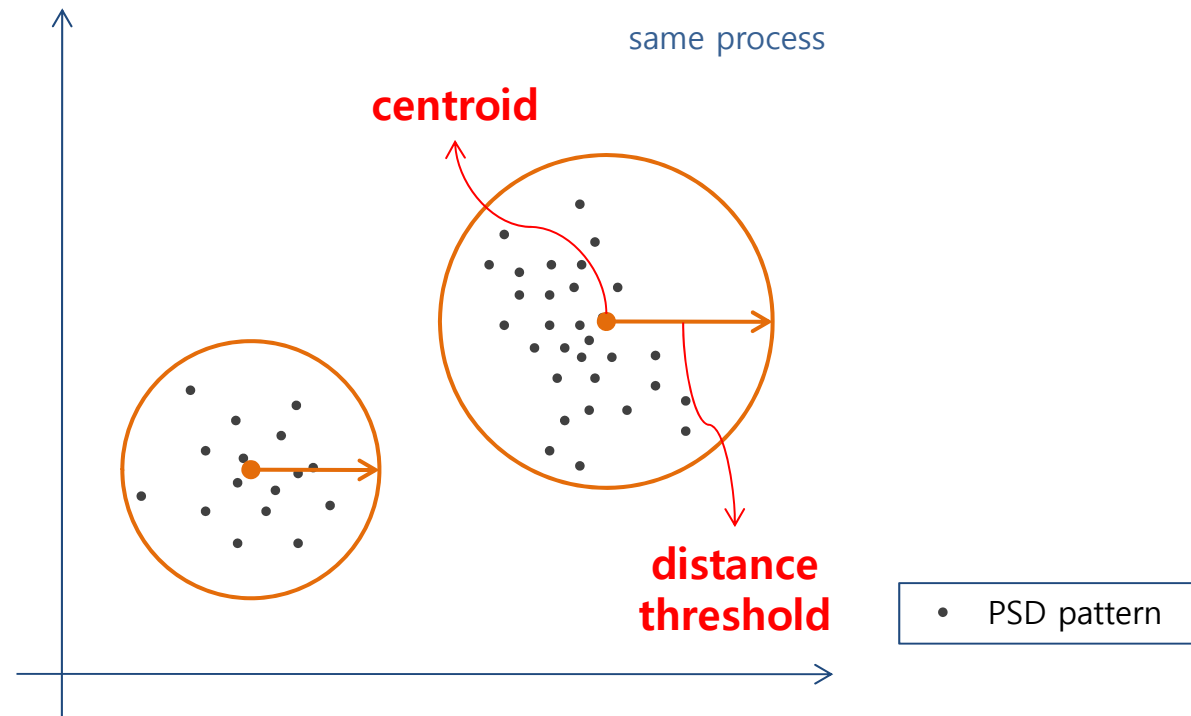
➡ (606, -16, 20, -1460, -1460)



# Statistic Signature 기반

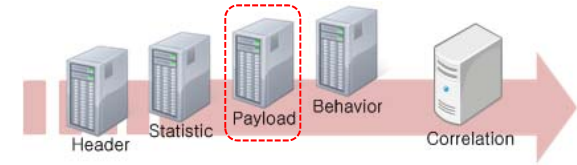


## ➤ PSD 시그니처 생성 방법

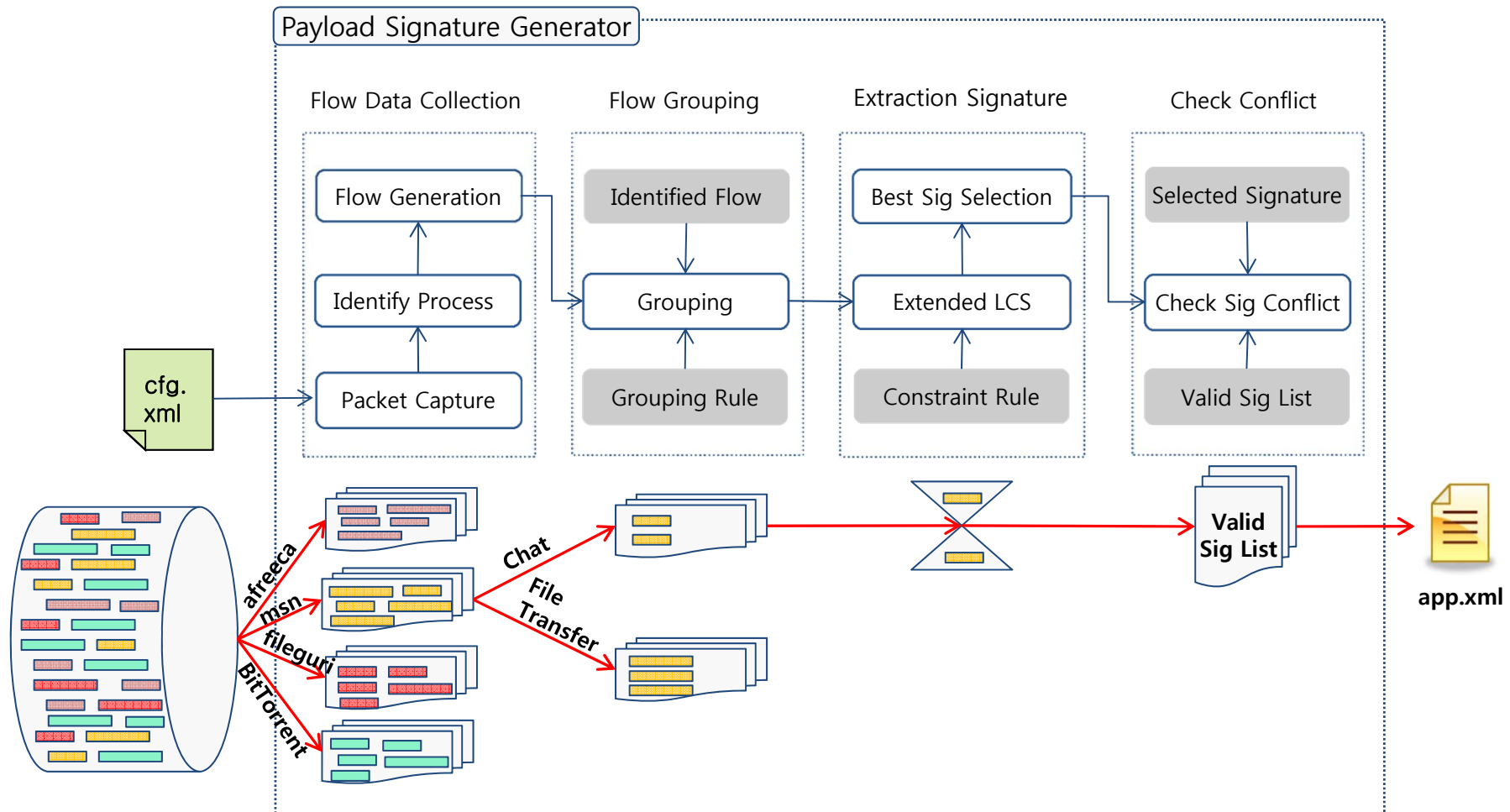


- PSD를 그룹핑하여 그룹의 중심값(centroid)과 거리값(distance)로 표현
- 시그니처 수의 감소

# Payload Signature 기반



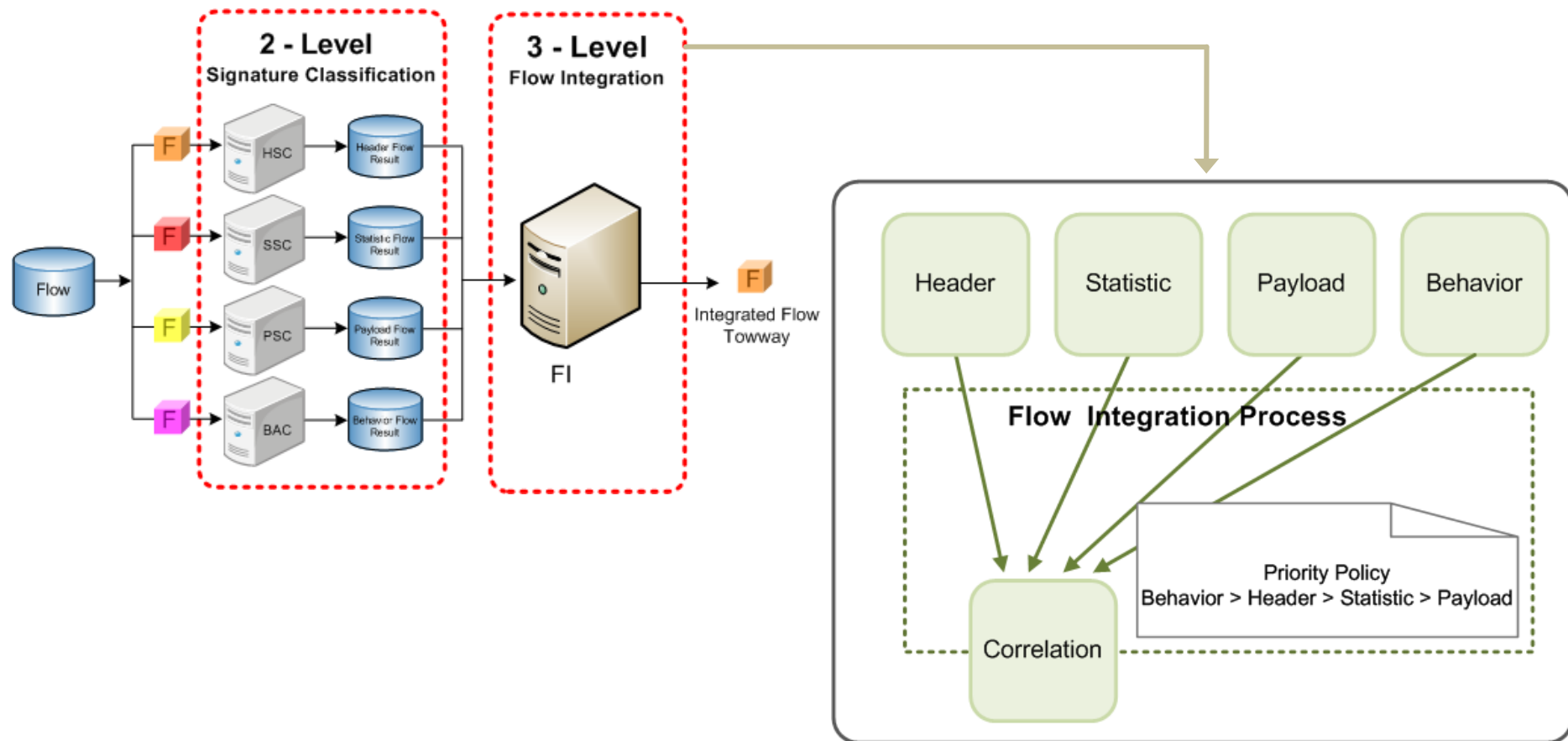
## ➤ 페이로드 시그니처 추출 시스템



# Flow Integration

## ➤ Flow Integration(FI)

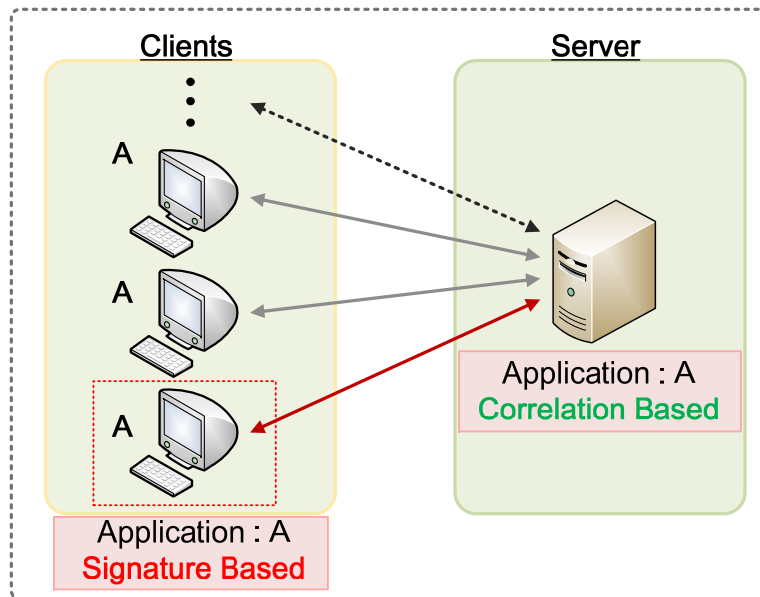
- 하나의 Flow에 대한 네 가지 시스템의 분석결과
  - 우선순위 정책(Priority Policy) 적용



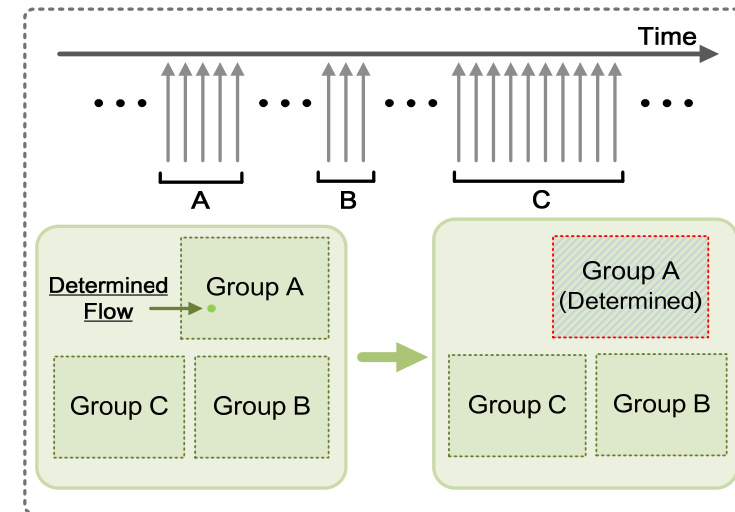
# Flow Correlation

## ➤ Correlation 기반 분석 방법론

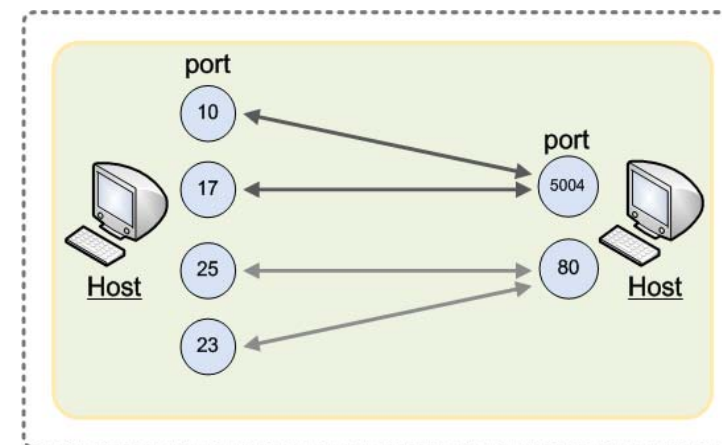
- 서버-클라이언트 기반 상관관계  
(Server-Client Correlation)
- 발생시간 기반 상관관계  
(Time-based Correlation)
- 호스트-호스트 기반 상관관계  
(Host-Host Correlation)



<Server-Client Correlation>



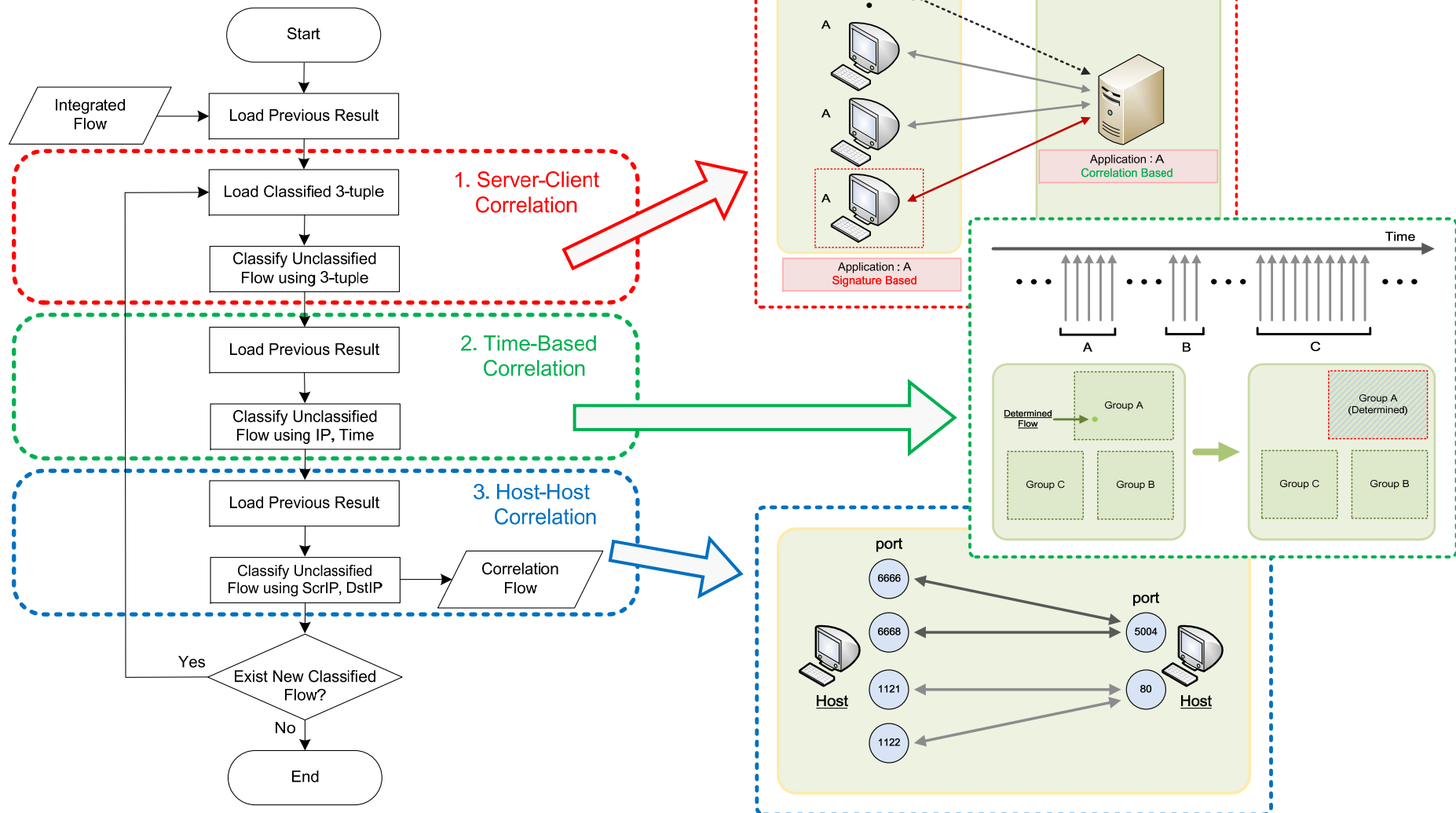
<Time-based Correlation>



<Host-Host Correlation>

# Flow Correlation

## ➤ Correlation 분석 순서도



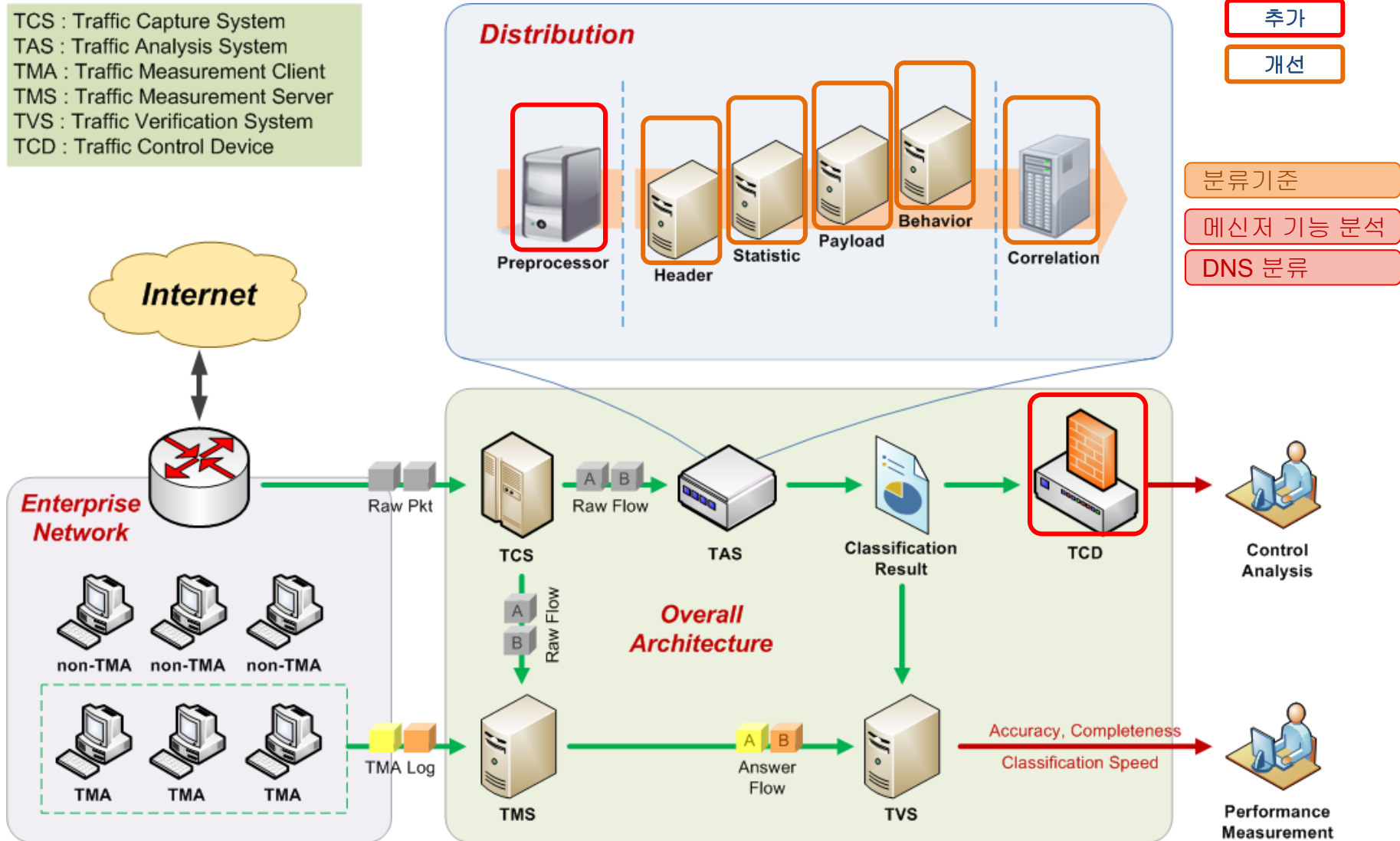


---

# 시스템 전체 구성도

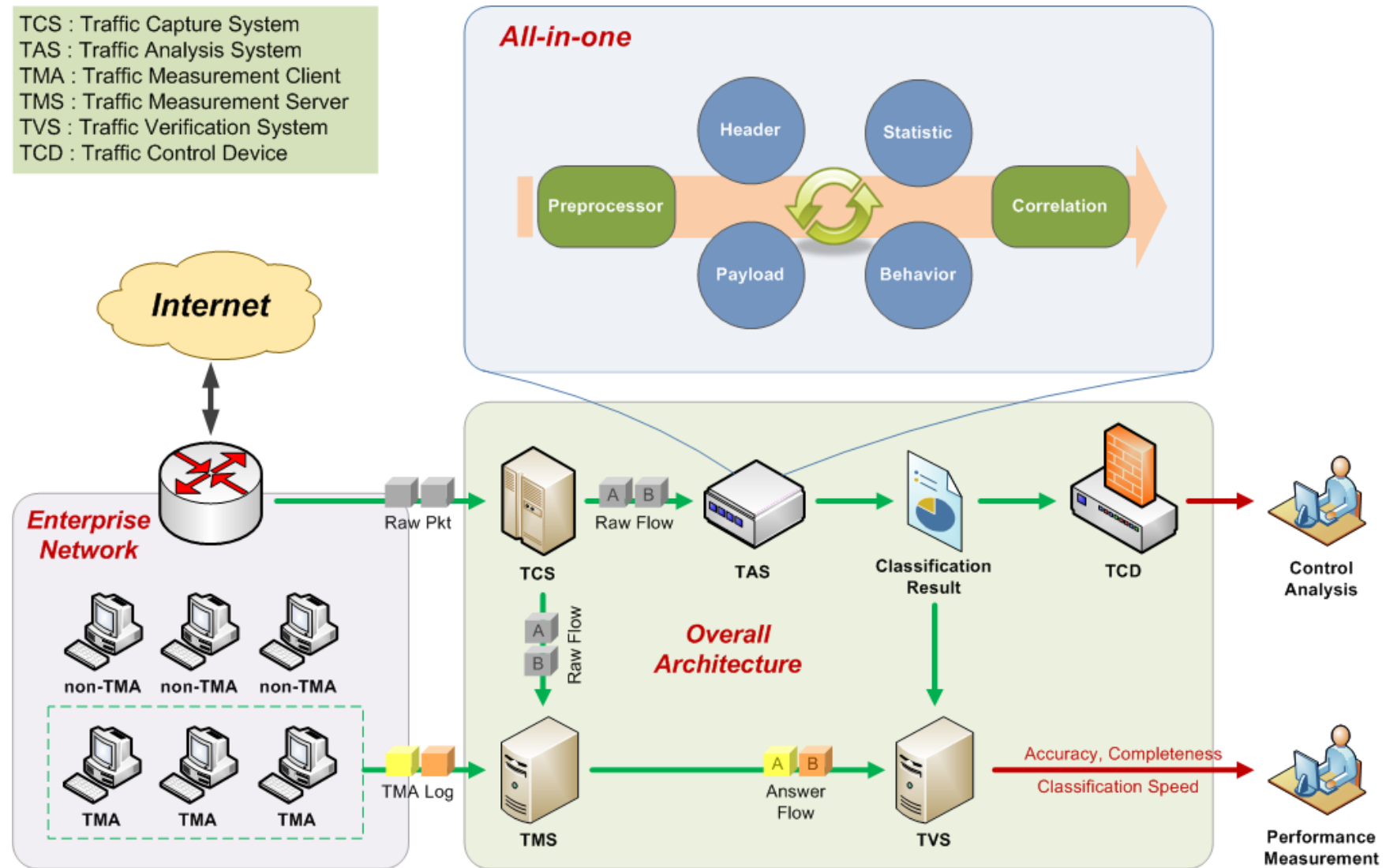
---

# 전체 구성도(Distributed-to-min)



# 전체 구성도(All-in-one)

TCS : Traffic Capture System  
TAS : Traffic Analysis System  
TMA : Traffic Measurement Client  
TMS : Traffic Measurement Server  
TVS : Traffic Verification System  
TCD : Traffic Control Device



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# 트래픽 분류 결과 검증

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- 시그니처(Signature)
- All-in-one 시스템의 성능 측정
- 분석기 별 분류 결과

# 실험목적

---

## ➤ 실험목적

- All-in-one 시스템의 **정상적인 동작 확인**
- 지난 연구의 분류 결과와 비교를 통한 **알고리즘 성능 향상 검증**

## ➤ 실험 방법

- All-in-one 시스템의 부하 측정
  - ◆ 학내 망과 기숙사 망
  - ◆ 온라인 테스트
    - 하루 동안의 CPU 사용량, Bandwidth, Session 측정
  - ◆ 오프라인 테스트
    - 분석 시간 측정
- 각 분석기 별 분석률 및 정확도 측정
  - ◆ 학내 망
  - ◆ Header, Statistic, Payload, Behavior, Correlation
  - ◆ 지난 연구와의 비교

# Signature

## ➤ 시그니처 개수

|           | Application | Process | Signature |
|-----------|-------------|---------|-----------|
| Header    | 55          | 77      | 44,812    |
| Statistic | 114         | 181     | 3,714     |
| Payload   | 149         | 239     | 835       |

## ➤ 시그니처 응용 별 분포

| Rank  | Header            |        |        | Statistic         |       |       | Payload           |     |       |
|-------|-------------------|--------|--------|-------------------|-------|-------|-------------------|-----|-------|
|       | App.              | #      | Dist.  | App.              | #     | Dist. | App.              | #   | Dist. |
| 1     | torrent           | 33,510 | 74.78% | melon player      | 366   | 9.85% | donkey            | 40  | 4.79% |
| 2     | fileguri          | 7,388  | 16.49% | nateon            | 307   | 8.27% | afreeca           | 31  | 3.71% |
| 3     | fasoo drm         | 1,226  | 2.74%  | windows           | 224   | 6.03% | windows live      | 29  | 3.47% |
| 4     | windows           | 1,176  | 2.62%  | cymini            | 187   | 5.04% | windows           | 27  | 3.23% |
| 5     | internet explorer | 770    | 1.72%  | gretech_gomplayer | 181   | 4.87% | estsoft_alsong    | 25  | 2.99% |
| 6     | skype             | 277    | 0.62%  | alwil software    | 165   | 4.44% | nateon            | 24  | 2.87% |
| 7     | nateon            | 100    | 0.22%  | internet explorer | 147   | 3.96% | gretech_gomplayer | 20  | 2.40% |
| ...   | ...               | ...    | ...    | ...               | ...   | ...   | ...               | ... | ...   |
| Total |                   | 44,812 | 100%   |                   | 3,714 | 100%  |                   | 835 | 100%  |

# 네트워크 및 시스템

## ➤ 테스트베드 네트워크

| No. | Location | Bandwidth (average) | Bandwidth (peak) | Verification |
|-----|----------|---------------------|------------------|--------------|
| 1   | 고려대      | 100Mbps             | 350Mbps          | Yes          |
| 2   | 고려대(기숙사) | 250Mbps             | 1,400Mbps        | No           |
| 3   | 강원대      | 22 Mbps             | 84 Mbps          | No           |
| 4   | 포항공대     | 250 Mbps            | 485 Mbps         | No           |

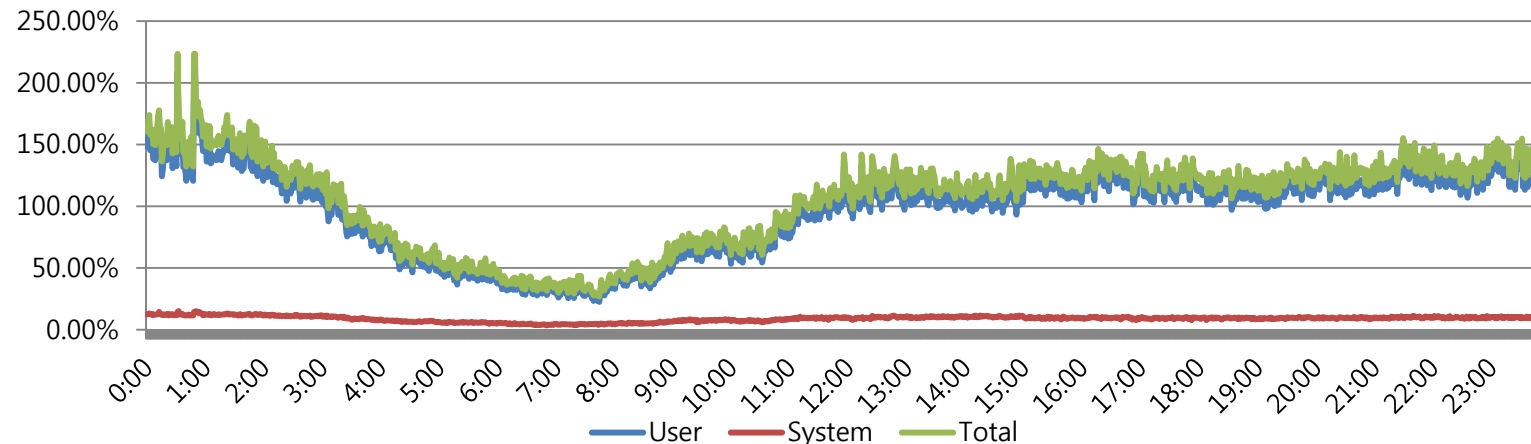
■ All-in-one 시스템의 최종 테스트 베드 = 고려대(기숙사)

## ➤ 시스템 사양

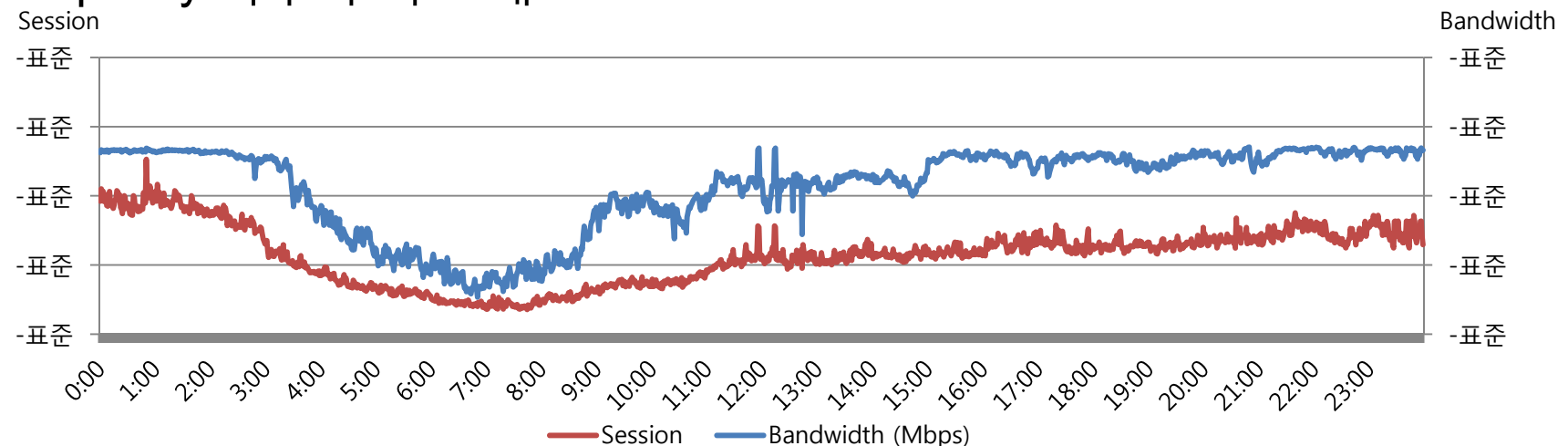
| Location | 고려대 학내망                     | 고려대 기숙사망               |
|----------|-----------------------------|------------------------|
| CPU      | Intel Core2 Quad Q6600 2.4G | Intel Core i7 930 2.8G |
| Memory   | 4.0G(ramdisk – 2.0G)        | 12.0G (ramdisk – 8.0G) |
| Linux    | CentOS 5.5, 2.6.18          | CentOS 5.5, 2.6.18     |

# All-in-one (기숙사)

## ➤ CPU Usage 하루 추이 그래프 (8 cores by hyper-threading)



## ➤ Capacity 하루 추이 그래프





# All-in-one (기숙사)

## ➤ 성능 테스트 – CPU Usage & Capacity

|         | CPU Usage |        |         | Bandwidth    | Session /min |
|---------|-----------|--------|---------|--------------|--------------|
|         | User      | System | Total   |              |              |
| Min     | 20.30%    | 3.51%  | 26.87%  | 267.85 Mbps  | 17,799       |
| Max     | 209.03%   | 96.18% | 223.42% | 1351.70 Mbps | 126,353      |
| Average | 96.48%    | 9.08%  | 105.56% | 1061.93 Mbps | 56,971       |

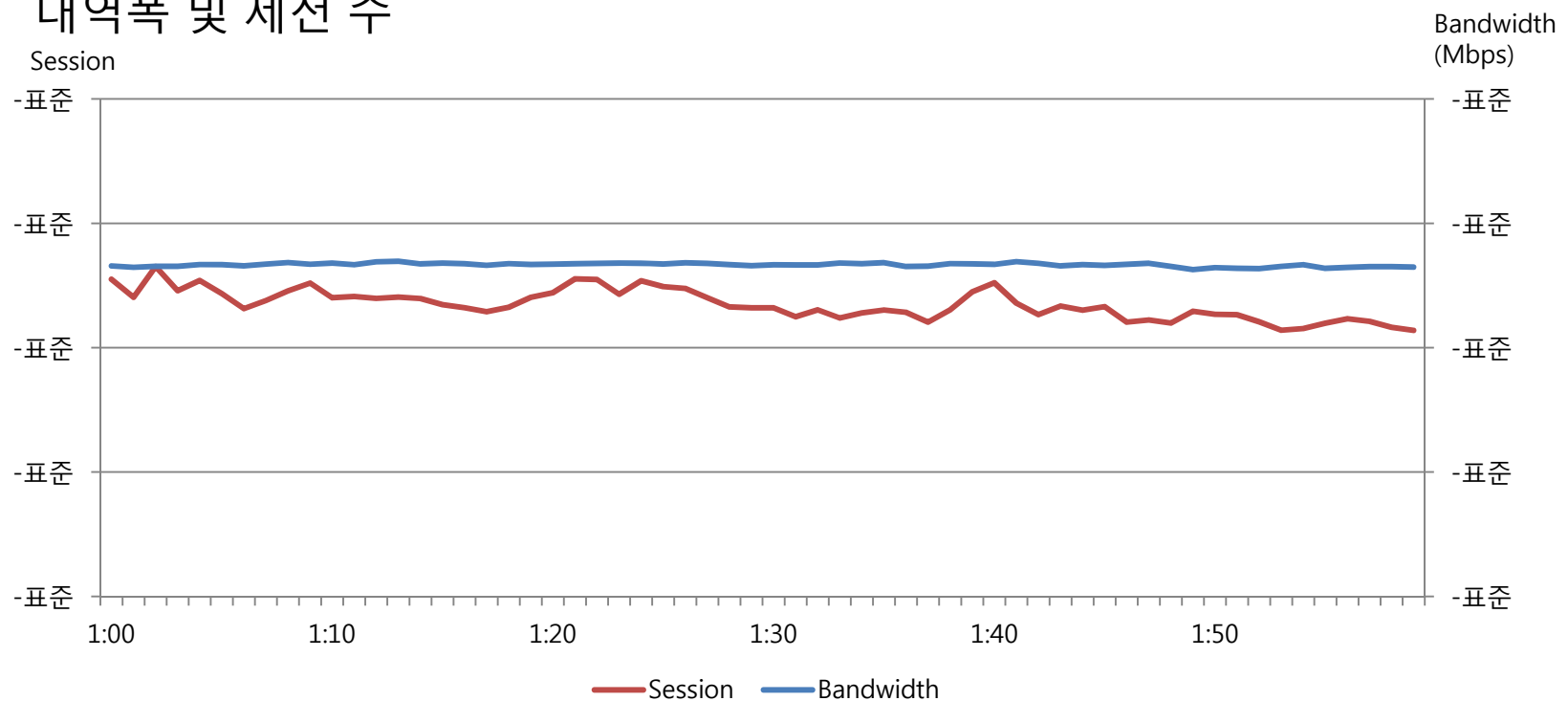
## ➤ CPU별 Usage (for total system)

|         | CPU0   | CPU1   | CPU2   | CPU3   | CPU4   | CPU5   | CPU6   | CPU7   |
|---------|--------|--------|--------|--------|--------|--------|--------|--------|
| Min     | 1.50%  | 1.28%  | 1.15%  | 7.98%  | 0.97%  | 8.93%  | 1.88%  | 3.60%  |
| Max     | 32.42% | 26.43% | 26.07% | 37.65% | 25.53% | 37.98% | 23.43% | 35.08% |
| Average | 11.73% | 11.36% | 12.50% | 24.16% | 12.47% | 24.38% | 11.48% | 17.32% |

# All-in-one (기숙사)

## ➤ 오프라인 성능 테스트

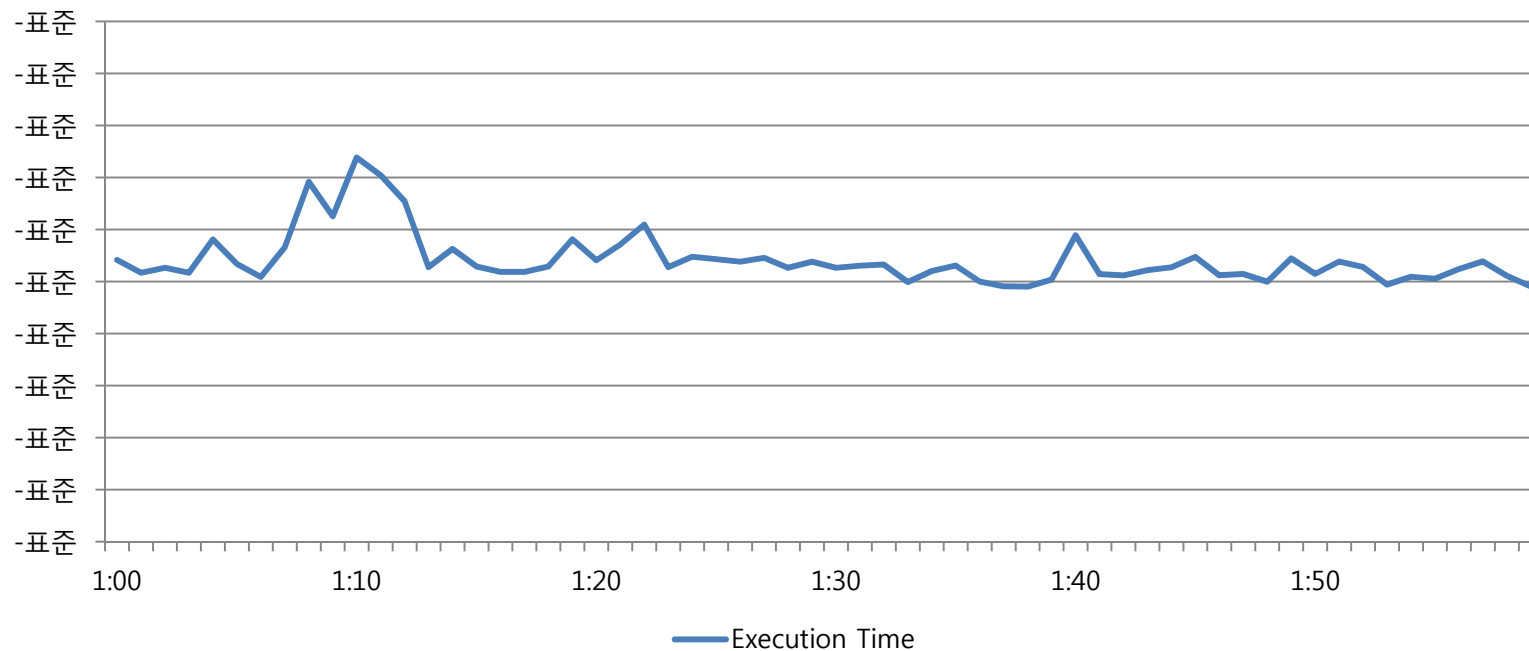
- 대상 : 기숙사 트래픽(pcap 파일)
- 기간 : 2010-12-13 01:00 ~ 2010-12-13 01:59 (1시간, 하루 중 가장 높은 대역폭 차지)
- 실험방법 : 분 단위 60개의 파일을 분석하는 시간 측정
- 대역폭 및 세션 수



# All-in-one (기숙사)

## ➤ 오프라인 성능 테스트

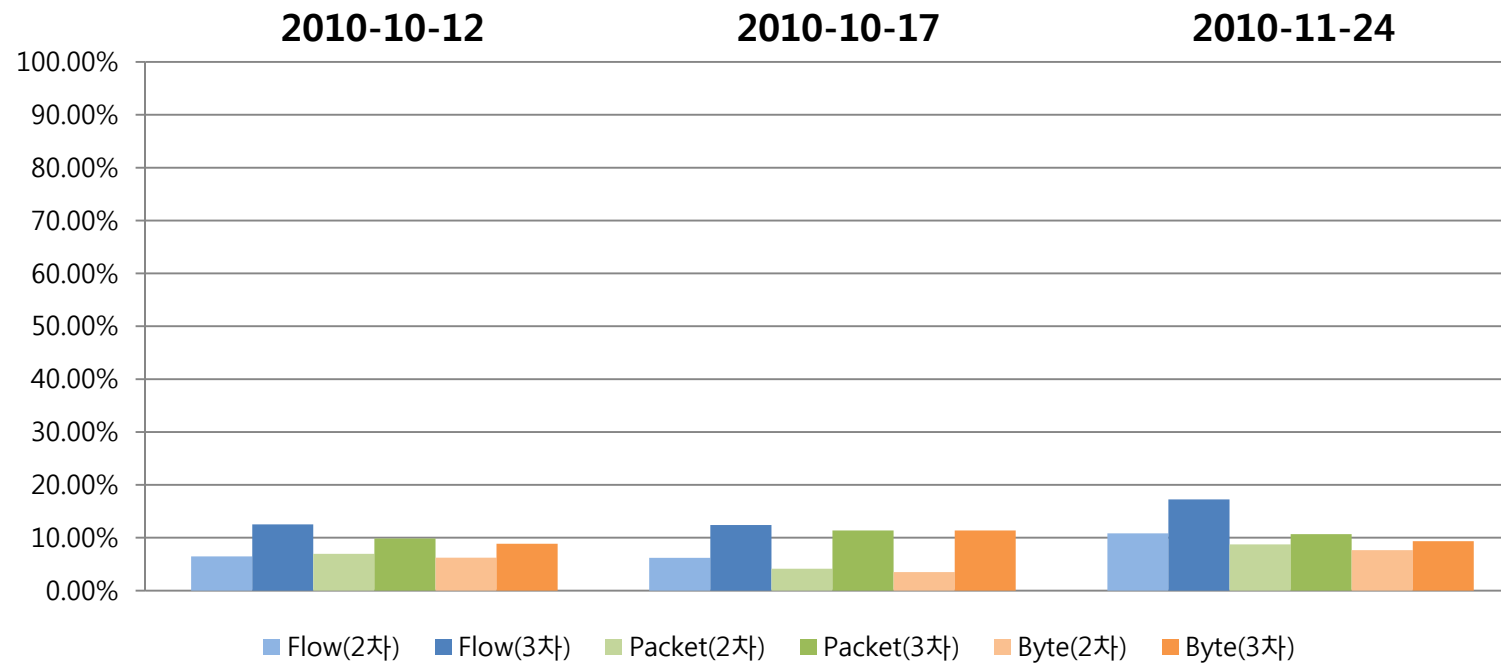
- 대상 : 기숙사 트래픽(pcap 파일)
- 기간 : 2010-12-13 01:00 ~ 2010-12-13 01:59 (1시간, 하루 중 가장 높은 대역폭 차지)
- 실험방법 : 분 단위 60개의 파일을 분석하는 시간 측정
- 분석 시간(s)



# Header

## ➤ Completeness

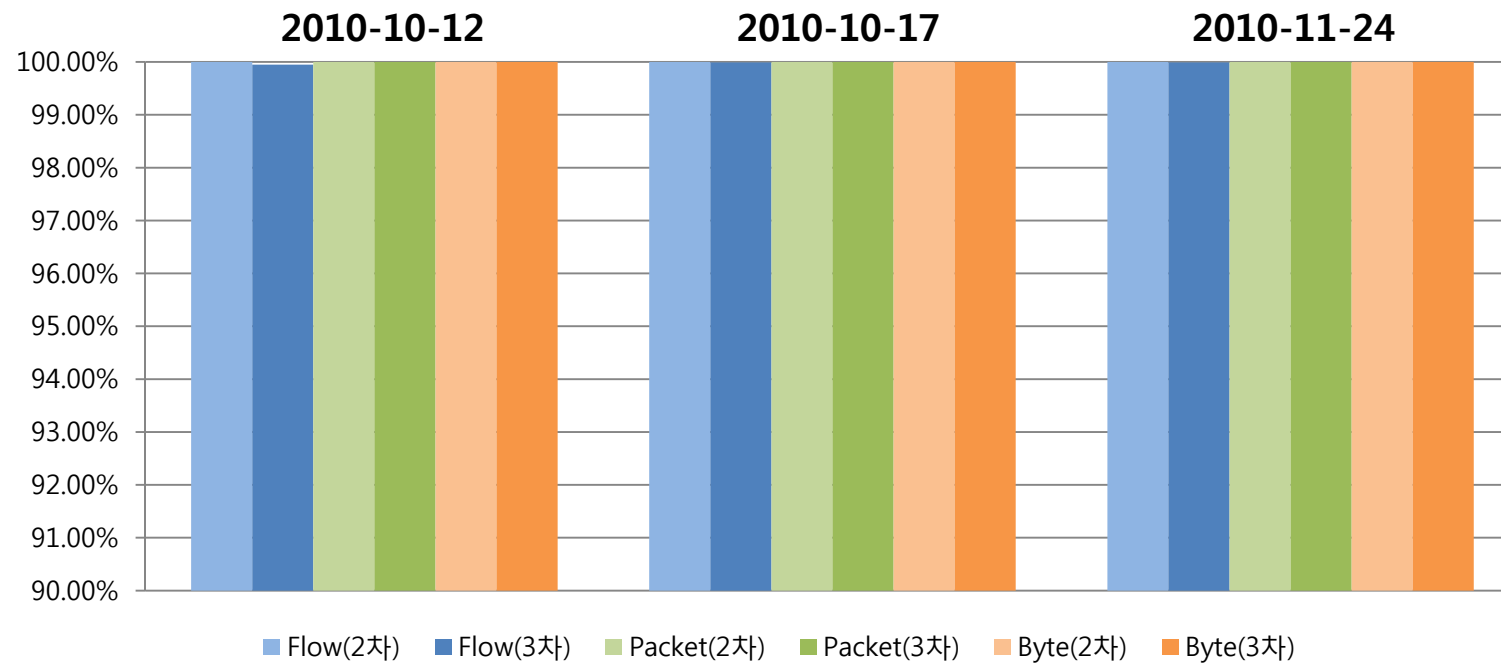
| Date       | Flow   |        | Packet |        | Byte  |        |
|------------|--------|--------|--------|--------|-------|--------|
|            | 2차     | 3차     | 2차     | 3차     | 2차    | 3차     |
| 2010-10-12 | 6.47%  | 12.53% | 6.96%  | 9.86%  | 6.23% | 8.86%  |
| 2010-10-17 | 6.20%  | 12.41% | 4.13%  | 11.36% | 3.51% | 11.36% |
| 2010-11-24 | 10.84% | 17.24% | 8.74%  | 10.68% | 7.66% | 9.36%  |



# Header

## ➤ Accuracy

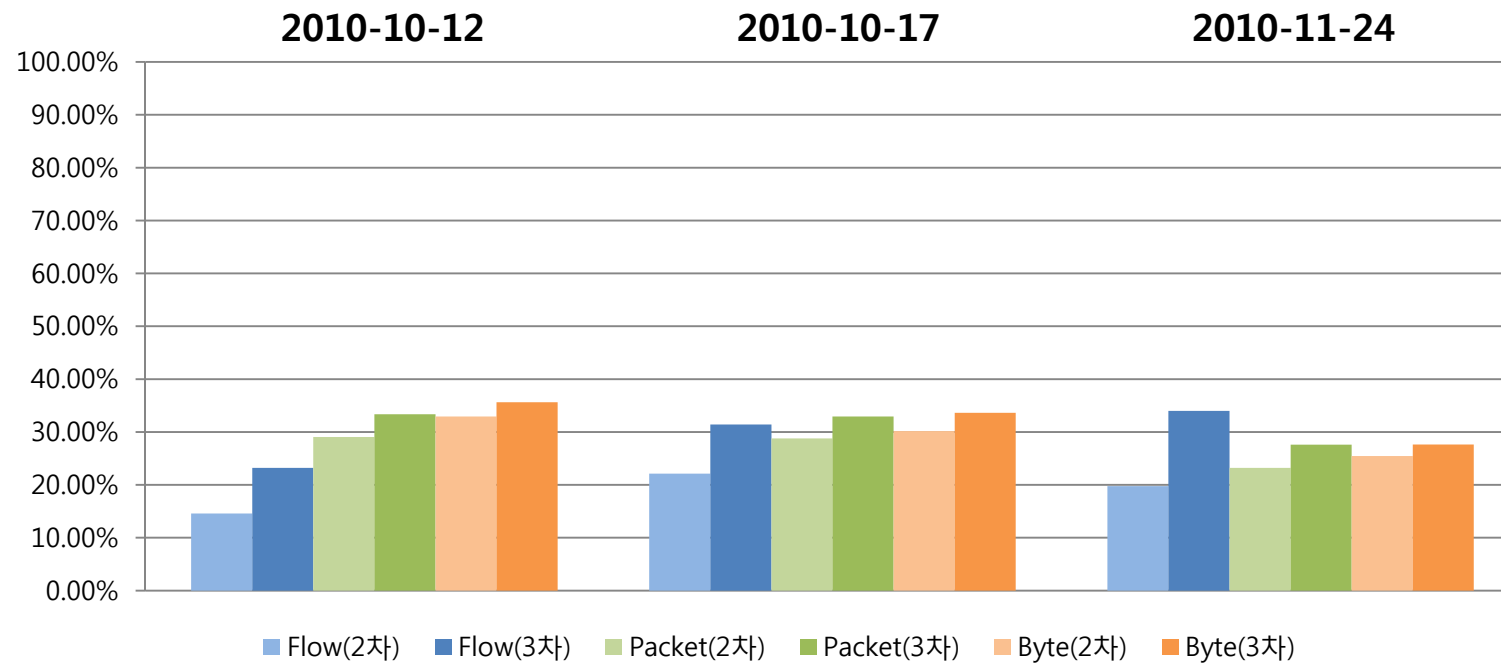
| Date       | Flow    |        | Packet  |         | Byte    |         |
|------------|---------|--------|---------|---------|---------|---------|
|            | 2차      | 3차     | 2차      | 3차      | 2차      | 3차      |
| 2010-10-12 | 100.00% | 99.95% | 100.00% | 100.00% | 100.00% | 100.00% |
| 2010-10-17 | 100.00% | 99.99% | 100.00% | 100.00% | 100.00% | 100.00% |
| 2010-11-24 | 100.00% | 99.99% | 100.00% | 100.00% | 100.00% | 100.00% |



# Statistic

## ➤ Completeness

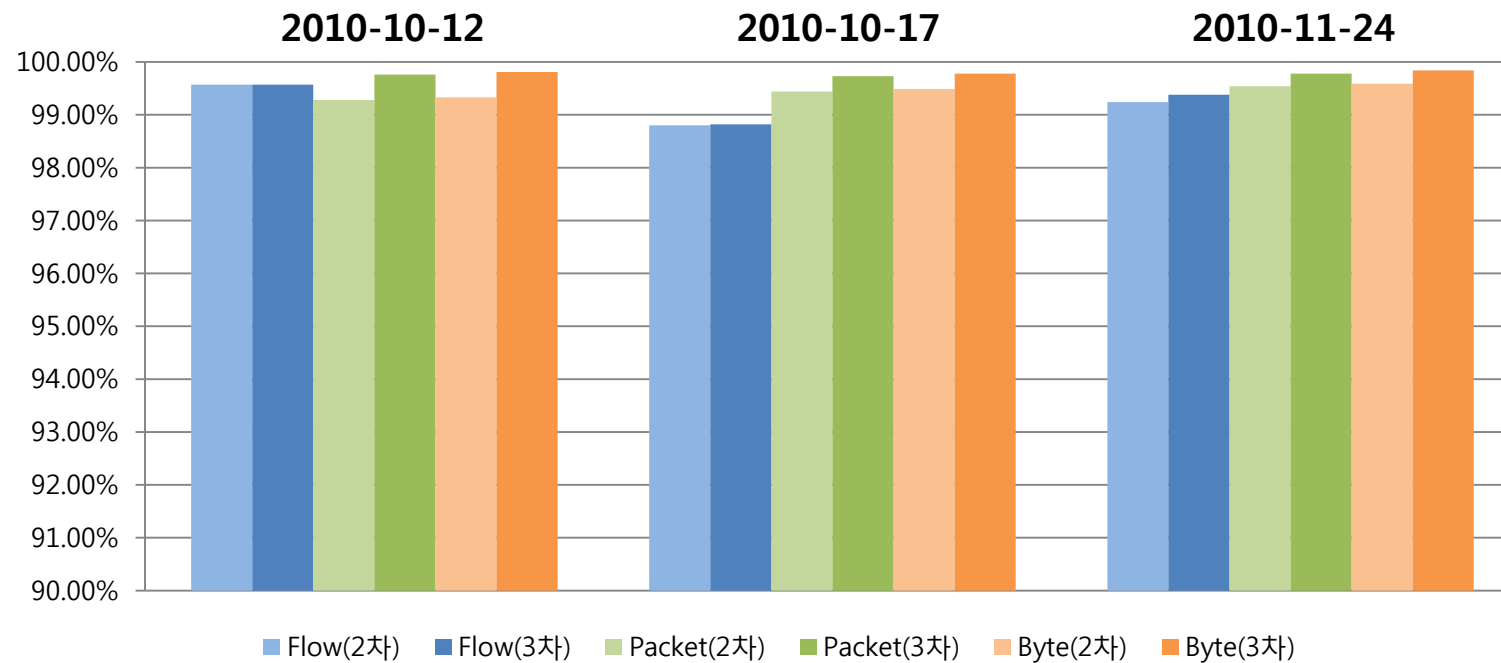
| Date       | Flow   |        | Packet |        | Byte   |        |
|------------|--------|--------|--------|--------|--------|--------|
|            | 2차     | 3차     | 2차     | 3차     | 2차     | 3차     |
| 2010-10-12 | 14.59% | 23.20% | 29.05% | 33.37% | 32.93% | 35.63% |
| 2010-10-17 | 22.12% | 31.43% | 28.80% | 32.92% | 30.19% | 33.63% |
| 2010-11-24 | 19.77% | 33.99% | 23.22% | 27.59% | 25.44% | 27.62% |



# Statistic

## ➤ Accuracy

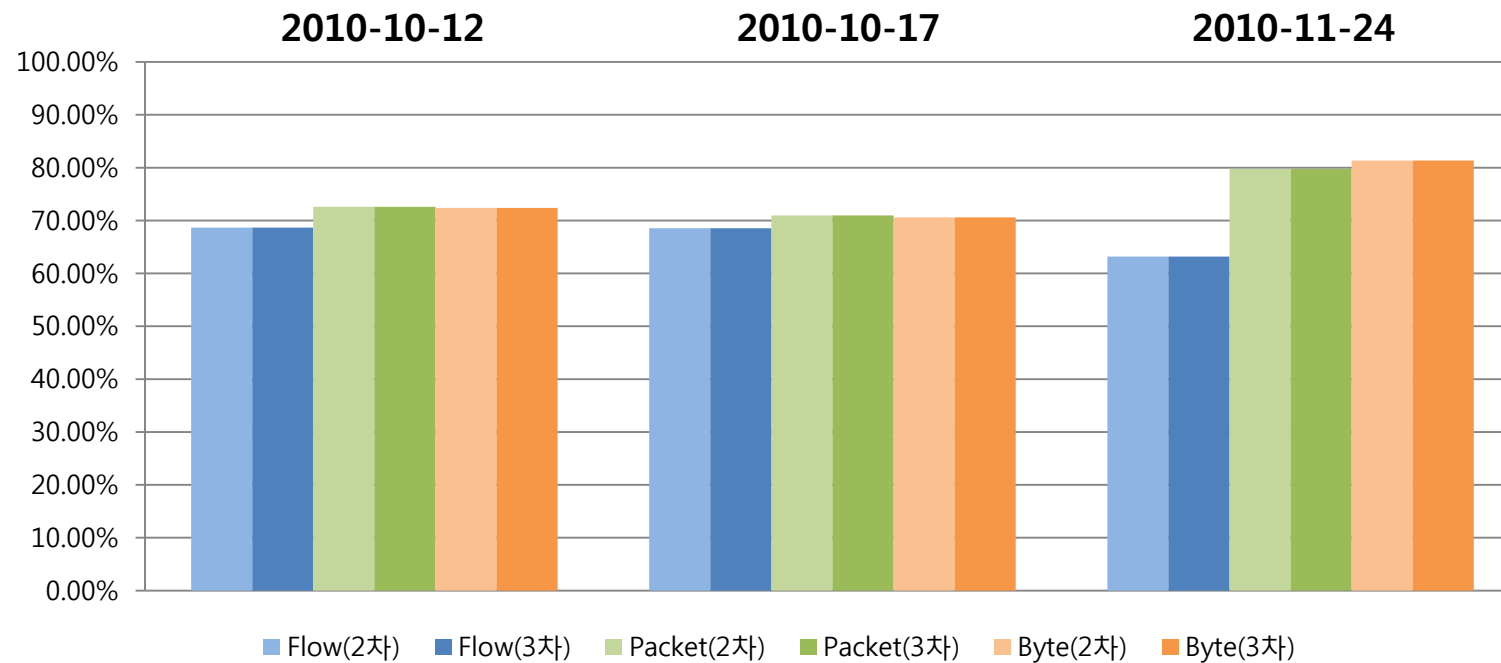
| Date       | Flow   |        | Packet |        | Byte   |        |
|------------|--------|--------|--------|--------|--------|--------|
|            | 2차     | 3차     | 2차     | 3차     | 2차     | 3차     |
| 2010-10-12 | 99.57% | 99.57% | 99.28% | 99.76% | 99.33% | 99.81% |
| 2010-10-17 | 98.80% | 98.82% | 99.44% | 99.73% | 99.49% | 99.78% |
| 2010-11-24 | 99.24% | 99.38% | 99.54% | 99.78% | 99.59% | 99.84% |



# Payload

## ➤ Completeness

| Date       | Flow   |        | Packet |        | Byte   |        |
|------------|--------|--------|--------|--------|--------|--------|
|            | 2차     | 3차     | 2차     | 3차     | 2차     | 3차     |
| 2010-10-12 | 68.67% | 68.67% | 72.60% | 72.60% | 72.39% | 72.39% |
| 2010-10-17 | 68.55% | 68.55% | 70.98% | 70.98% | 70.59% | 70.59% |
| 2010-11-24 | 63.17% | 63.17% | 79.78% | 79.78% | 81.35% | 81.35% |

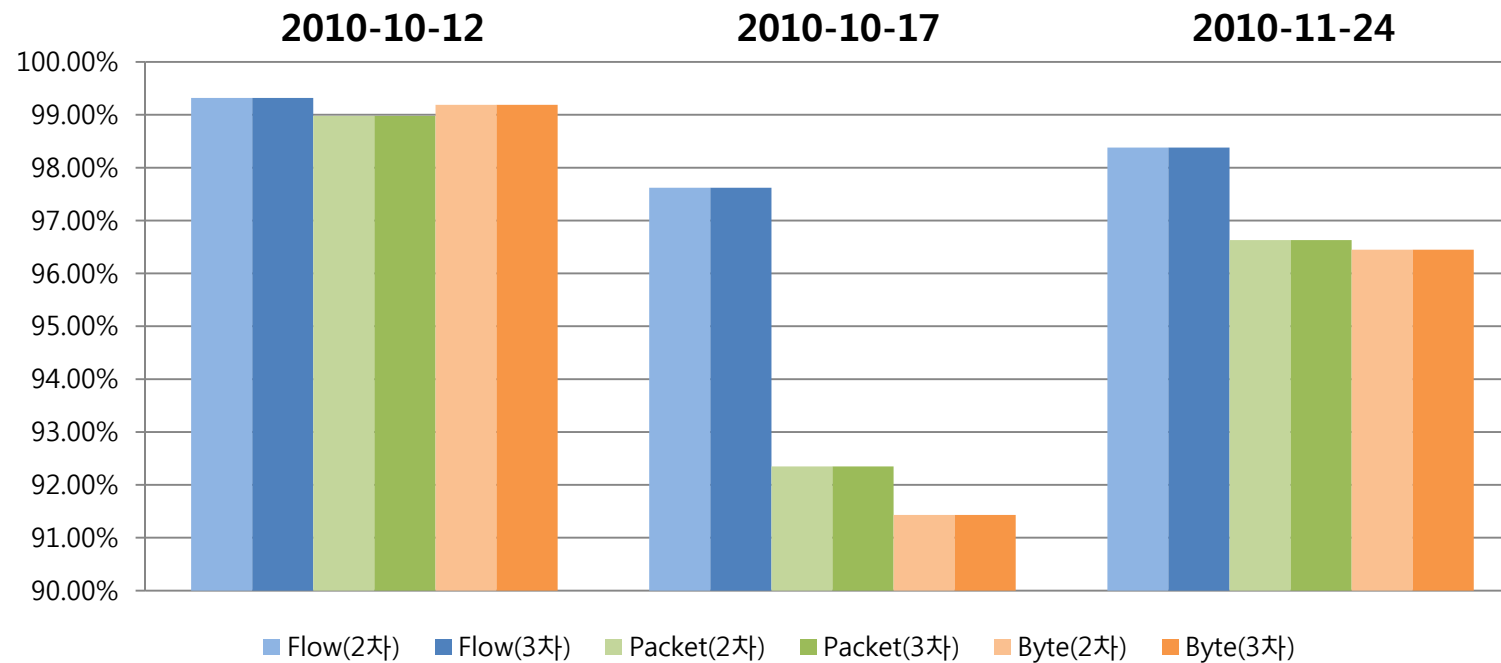




# Payload

## ➤ Accuracy

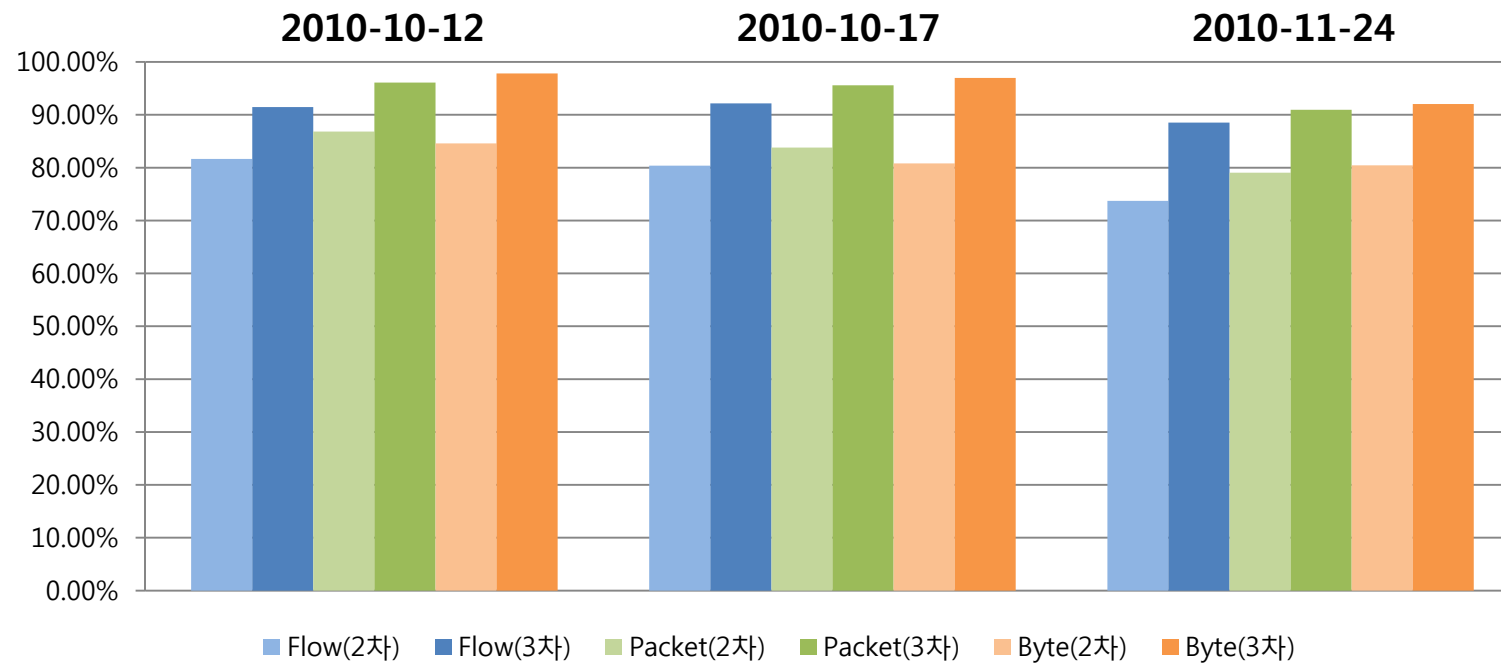
| Date       | Flow   |        | Packet |        | Byte   |        |
|------------|--------|--------|--------|--------|--------|--------|
|            | 2차     | 3차     | 2차     | 3차     | 2차     | 3차     |
| 2010-10-12 | 99.32% | 99.32% | 98.98% | 98.98% | 99.19% | 99.19% |
| 2010-10-17 | 97.62% | 97.62% | 92.35% | 92.35% | 91.43% | 91.43% |
| 2010-11-24 | 98.38% | 98.38% | 96.63% | 96.63% | 96.45% | 96.45% |



# Correlation

## ➤ Completeness

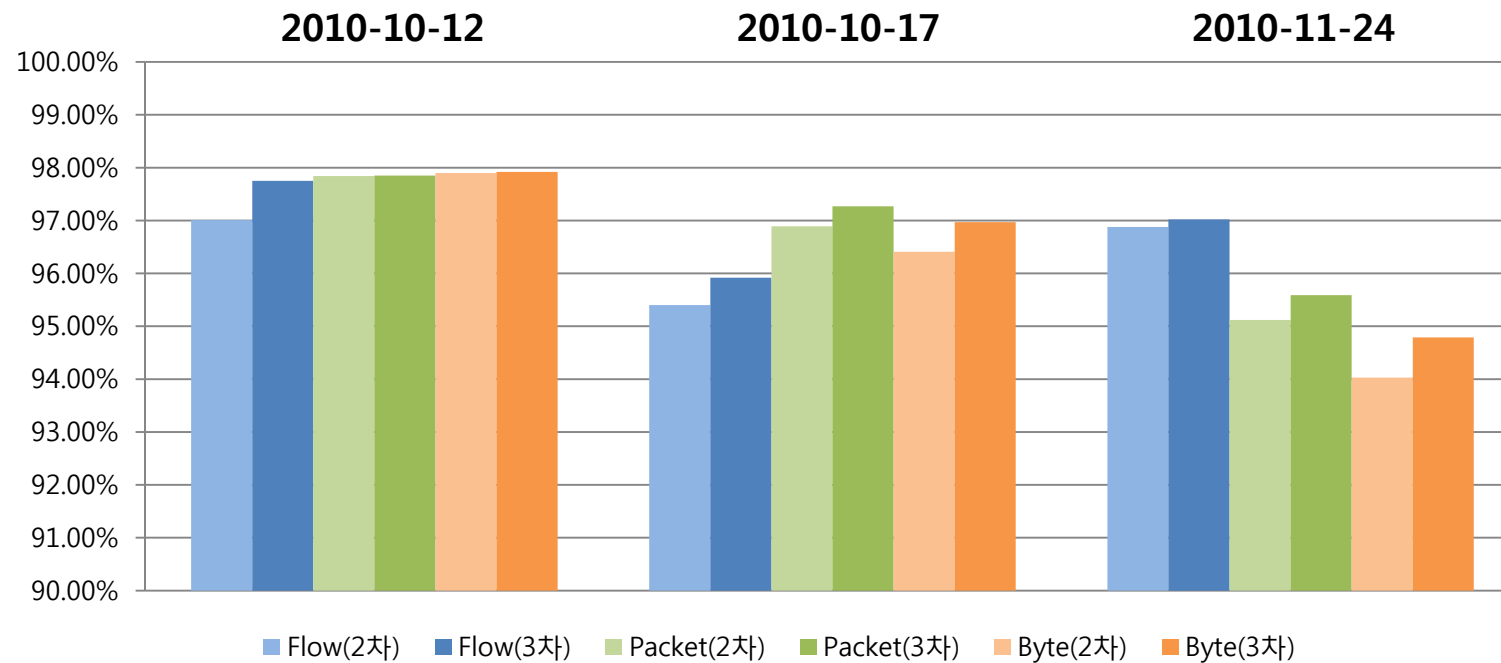
| Date       | Flow   |        | Packet |        | Byte   |        |
|------------|--------|--------|--------|--------|--------|--------|
|            | 2차     | 3차     | 2차     | 3차     | 2차     | 3차     |
| 2010-10-12 | 81.64% | 91.48% | 86.83% | 96.10% | 84.58% | 97.81% |
| 2010-10-17 | 80.37% | 92.15% | 83.81% | 95.57% | 80.82% | 96.98% |
| 2010-11-24 | 73.71% | 88.53% | 79.04% | 90.94% | 80.45% | 92.04% |



# Correlation

## ➤ Accuracy

| Date       | Flow   |        | Packet |        | Byte   |        |
|------------|--------|--------|--------|--------|--------|--------|
|            | 2차     | 3차     | 2차     | 3차     | 2차     | 3차     |
| 2010-10-12 | 97.01% | 97.75% | 97.84% | 97.85% | 97.90% | 97.92% |
| 2010-10-17 | 95.40% | 95.92% | 96.89% | 97.27% | 96.41% | 96.97% |
| 2010-11-24 | 96.88% | 97.02% | 95.12% | 95.59% | 94.03% | 94.79% |



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# 스마트 디바이스 트래픽 분류

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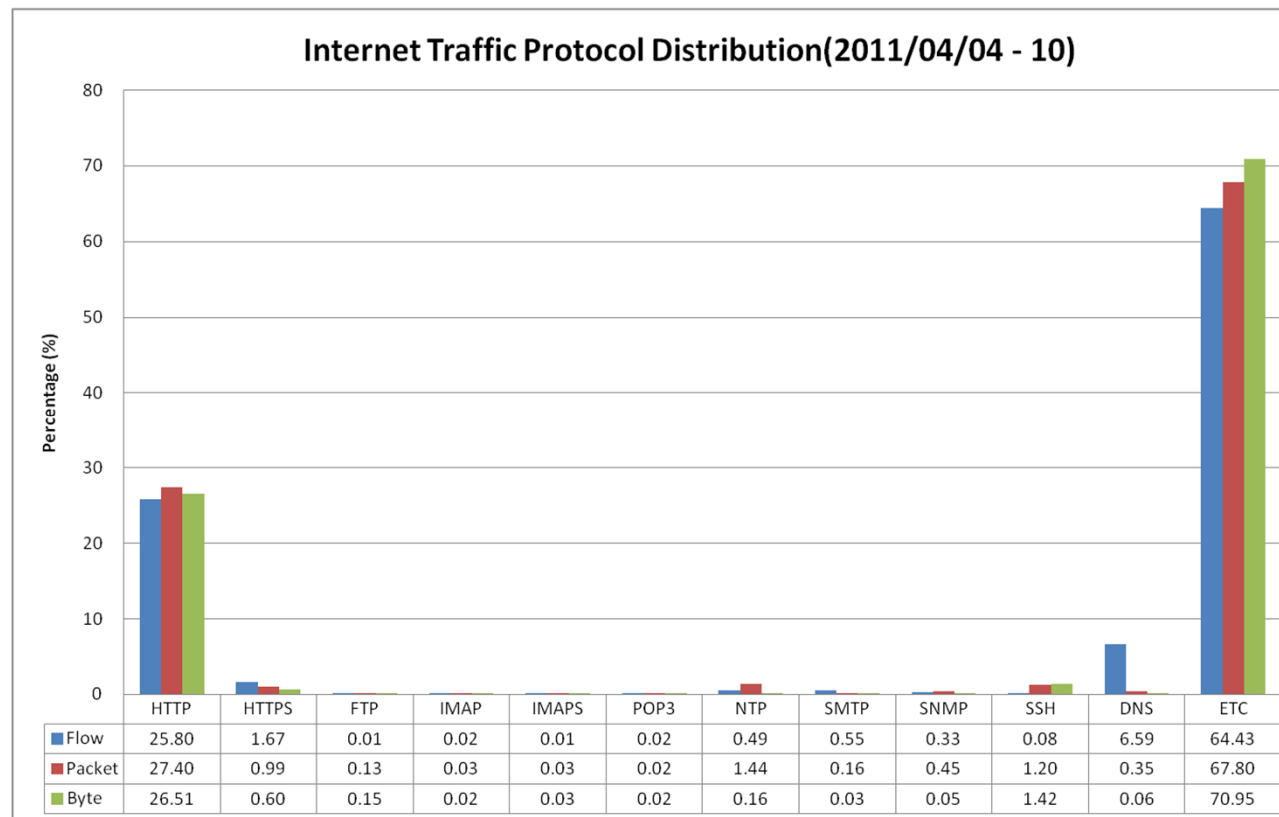
# 스마트폰 트래픽의 특징

## ➤ 기존의 인터넷 트래픽

■ HTTP : 25%, ETC : 70 %

◆ ETC → 응용 고유의 프로토콜

– 각 응용 고유의 프로토콜의 분석 필요



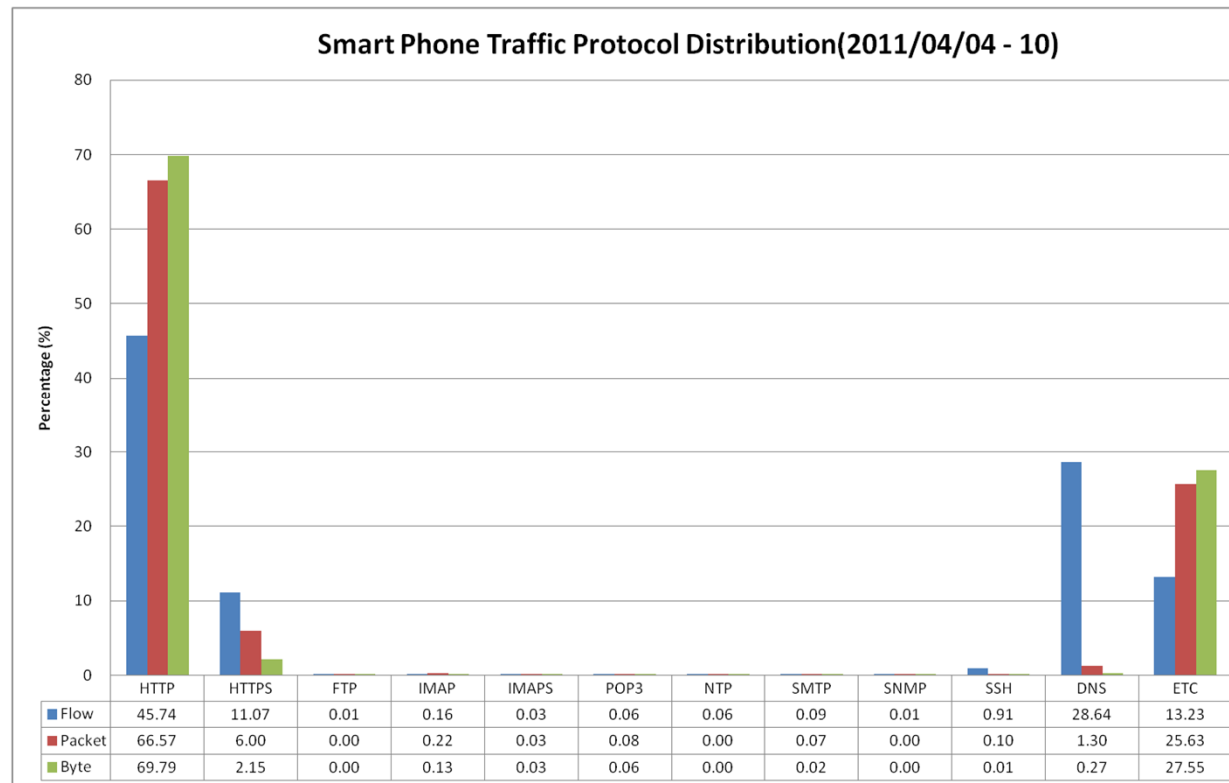
# 스마트폰 트래픽의 특징

## ➤ 스마트폰 트래픽

### ■ HTTP : 70%, ETC : 27%

- ◆ 스마트폰의 응용이 HTTP프로토콜을 통해 서비스
  - Ex : HTTP를 통한 응용의 XML, JSON 전송

### ◆ HTTP의 분석이 필요



# 스마트폰 트래픽의 특징

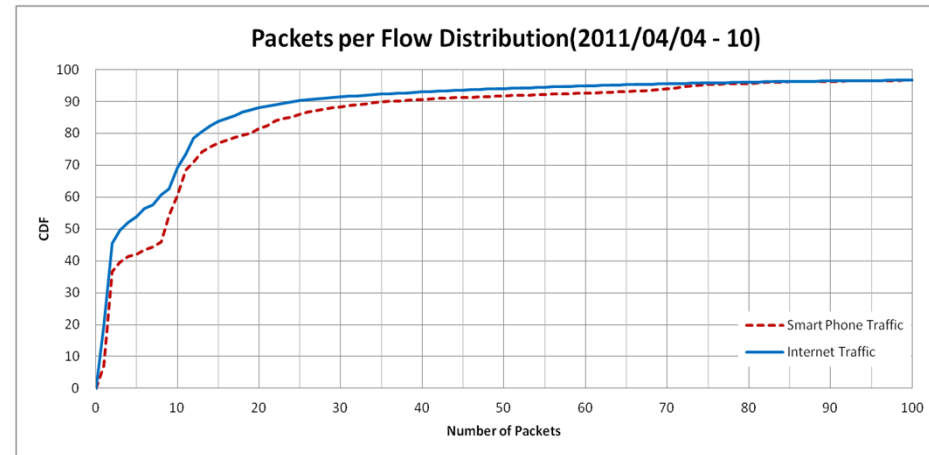
## ➤ 플로우당 패킷 분포

### ■ 스마트폰

- ◆ 플로우 당 패킷 ↑
- ◆ HTTP에 기반 이유
- ◆ 10개 이하의 패킷
  - Small Web contents
  - Application Data

### ■ 기존의 인터넷

- ◆ 10개 이하
  - P2P



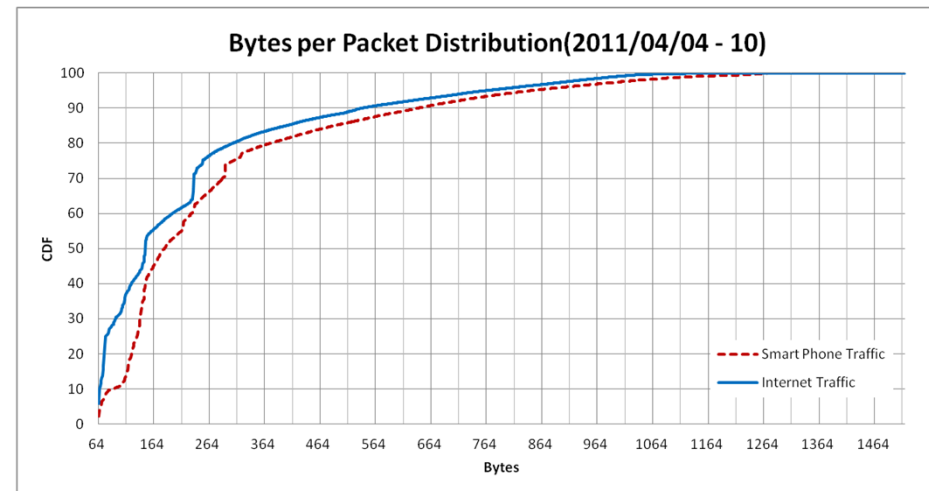
## ➤ 패킷당 바이트량 분포

### ■ 스마트폰

- ◆ 패킷당 바이트 ↑
- ◆ HTTP에 기반 이유
- ◆ 128바이트 이하
  - 메시지전송 기능

### ■ 기존의 인터넷

- ◆ 128바이트 이하
  - P2P



# 서비스별 트래픽 분류 방법

## ➤ HTTP User-Agent의 활용방안

### ■ HTTP의 User-Agent 항목

- ◆ 서비스 제공입장에서 중요한 정보
  - 사용자 정보 판별 목적
    - » 사용자의 기기 판별
    - » 브라우저 정보 습득
    - » 사용 Webkit 파악
- ◆ 서버 측 : 디바이스 환경에 최적화된 웹 페이지 제공 가능
  - 단말에서의 서비스 제공
    - » 단말 별 해상도
    - » 화면크기 및 DPI(Dots per Inch)

### ■ 스마트폰에서의 User-Agent

- ◆ 사용하는 응용의 정보를 기술
- ◆ 아이폰 Facebook 응용의 User-Agent

User-Agent: **FacebookTouch**3.4 OS/4.2.1 ko\_KR Carrier/KT Device/iPhone3,1 Safari/iPhone

- ◆ 안드로이드 Safari 엔진을 사용하는 웹 브라우저

User-Agent: Mozilla/5.0 (Linux; U; Android 2.2.1; ko-kr; SHW-M180K Build/FROYO)  
AppleWebKit/533.1 (KHTML, like Gecko) Version/4.0 **Mobile Safari**/533.1





# 서비스별 트래픽 분류 방법

## ➤ 트래픽 분류방법

### ■ 스마트폰 트래픽 추출

#### ◆ OS fingerprinting

### ■ HTTP 트래픽 추출

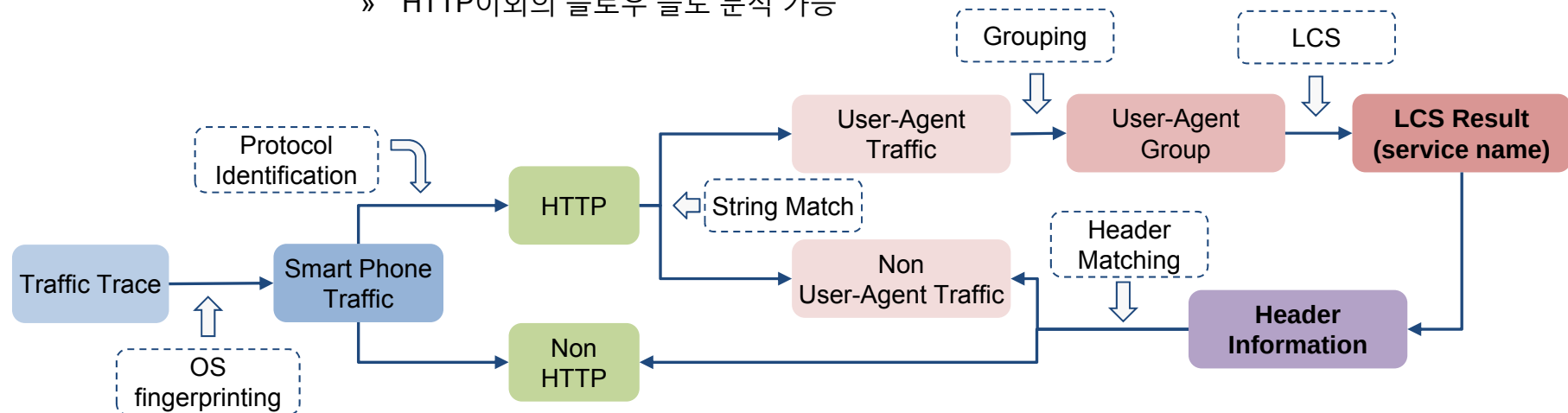
#### ◆ HTTP User-Agent를 통한 분류

- 서버 IP, Port, String Size를 통한 **그룹핑**
- LCS(Longest Common Substring)알고리즘을 통한 **공통 string(키워드) 추출**
  - » 공통 string → 서비스 Identification

### ■ Non HTTP 트래픽

#### ◆ 헤더 정보를 이용한 추가 분석

- **헤더 시그니처** 구성
  - » HTTP이외의 플로우 들도 분석 가능

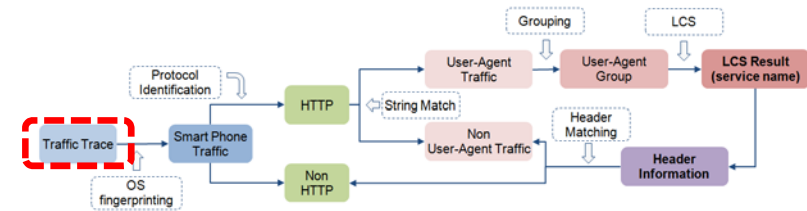
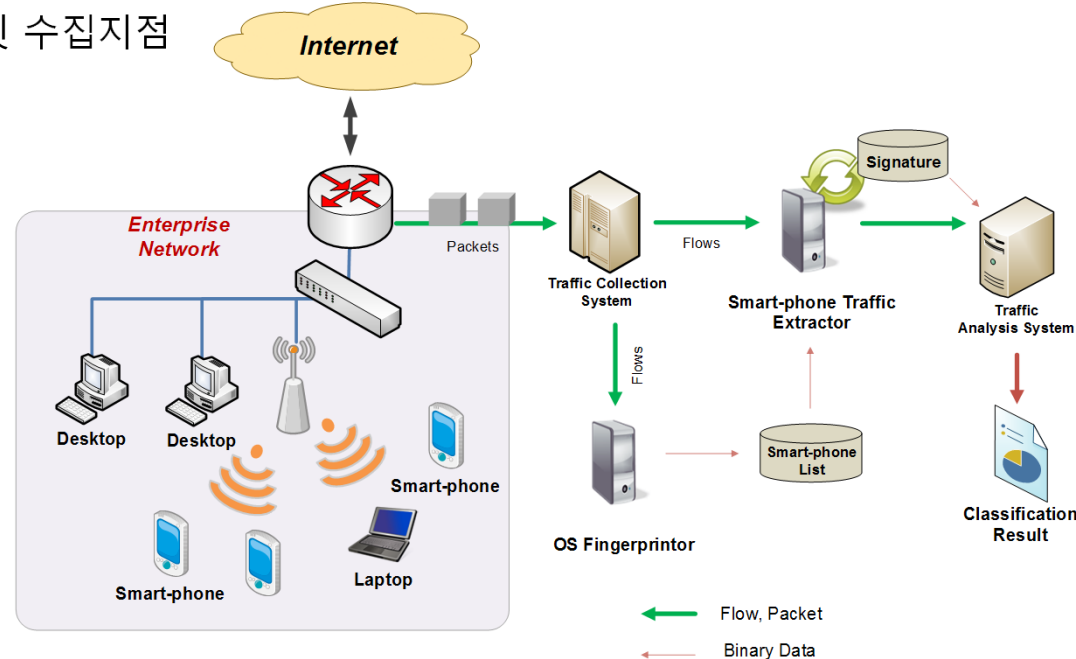


# 서비스별 트래픽 분류 방법

## ➤ 트래픽 트레이스

### ■ 트래픽 수집환경

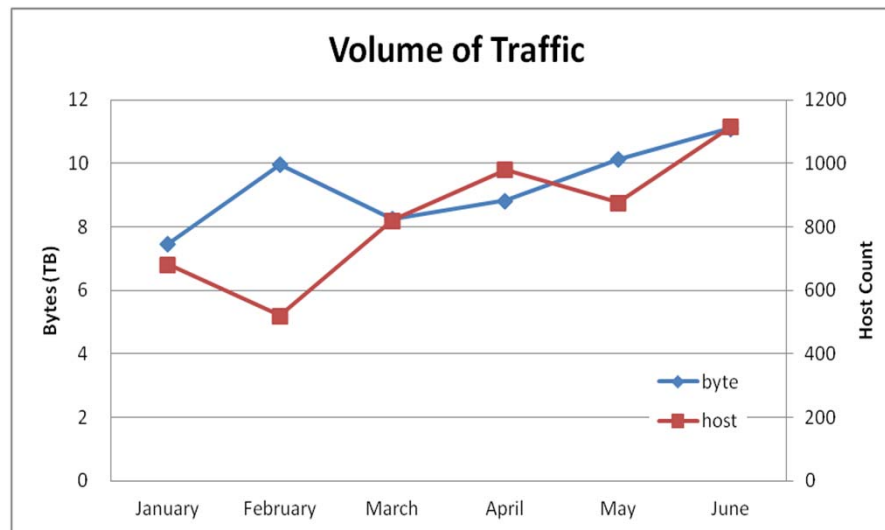
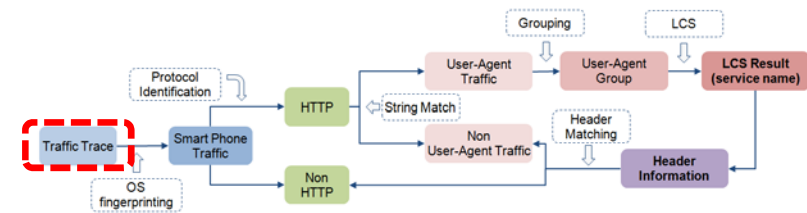
- ◆ 고려대학교 네트워크
- ◆ 유, 무선, 서버 등의 **약 3천 여대 호스트**
  - 공용 PC, Laptop, 연구실, 강의실, etc
- ◆ 최대 **450Mbps**
- ◆ 하나의 라우터를 통해 인터넷과 연결
  - » 패킷 수집지점



# 서비스별 트래픽 분류 방법

## ➤ 트래픽 트레이스(cont.)

- 스마트폰을 포함 모든 호스트
  - ◆ 공용 PC, 노트북, 서버, 스마트폰, Etc.
- 각 월별 7일, 6개월 트래픽 수집
  - ◆ 총 53 TB의 트레이스



| Month<br>(duration)        | Flows                  | Packet                  | Bytes    | Host<br>(/min) |
|----------------------------|------------------------|-------------------------|----------|----------------|
| January<br>(7 days, 10~16) | 271 x 10 <sup>6</sup>  | 9.04 x 10 <sup>9</sup>  | 7.5 TB   | 682.1          |
| February<br>( " , 21~27)   | 195 x 10 <sup>6</sup>  | 11.23 x 10 <sup>9</sup> | 9.9 TB   | 520.2          |
| March<br>( " , 7~13)       | 341 x 10 <sup>6</sup>  | 10.07 x 10 <sup>9</sup> | 8.2 TB   | 820.7          |
| April<br>( " , 4~10)       | 234 x 10 <sup>6</sup>  | 10.45 x 10 <sup>9</sup> | 8.8 TB   | 980.5          |
| May<br>( " , 25~31)        | 303 x 10 <sup>6</sup>  | 12.18 x 10 <sup>9</sup> | 10.1 TB  | 876.8          |
| June<br>( " , 6~12)        | 282 x 10 <sup>6</sup>  | 13.33 x 10 <sup>9</sup> | 11.1 TB  | 1115.3         |
| <b>TOTAL</b>               |                        |                         |          |                |
| 2011-01 ~ 2011-06          | 1339 x 10 <sup>6</sup> | 65.76 x 10 <sup>9</sup> | 53.84 TB | 825.5          |

# 서비스별 트래픽 분류 방법

## ➤ 스마트폰 트래픽 추출

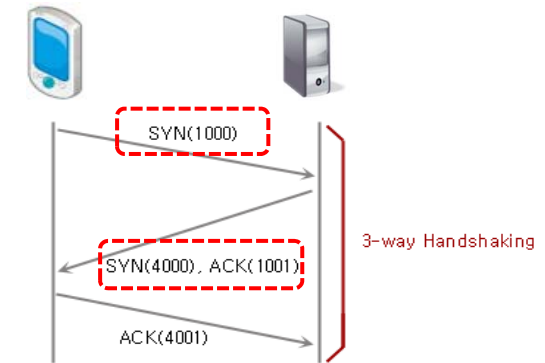
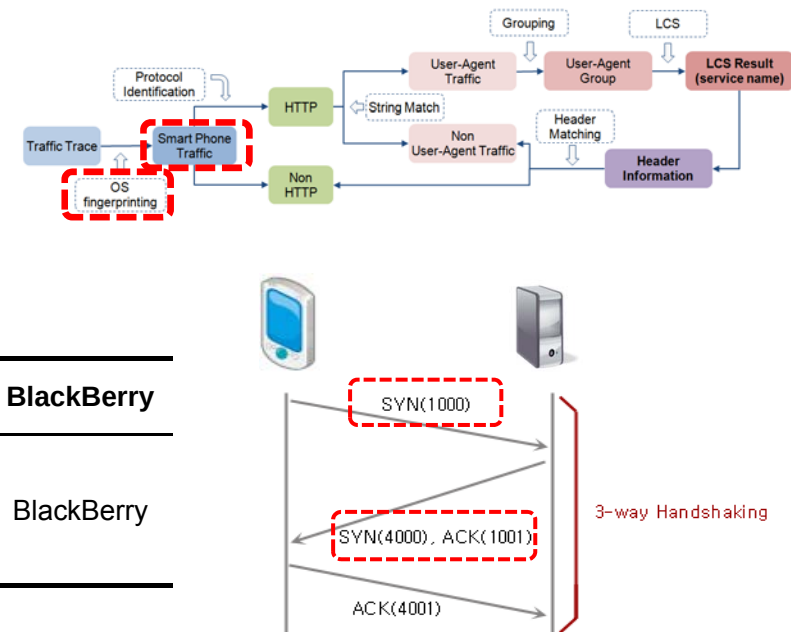
### ■ OS Fingerprinting

#### ◆ TCP/IP의 헤더 정보 이용

- 초기 통신을 위한 SYN or SYN/ACK 패킷
- 운영체제 별 상이한 TCP/ IP 헤더 존재

| Smart Phone | iPhone             | Android                                   | Windows Mobile         | Symbian   | BlackBerry |
|-------------|--------------------|-------------------------------------------|------------------------|-----------|------------|
| OS Version  | iOS 3.x<br>iOS 4.x | Cupcake<br>Éclair<br>Froyo<br>Gingerbread | WinMo 6.1<br>WinMo 6.5 | SymbianOS | BlackBerry |

OS fingerprint가 판별 가능한 스마트폰 운영체제



|           | 구분                   | WinXP | Win7 | WinMO | Android Eclair | iPhone iOS | Linux |
|-----------|----------------------|-------|------|-------|----------------|------------|-------|
| IP Header | Initial TTL          | 128   | 128  | 128   | 64             | 64         | 64    |
|           | Nop Count            | 2     | 3    | 3     | 1              | 3          | 1     |
|           | Timestamp            | X     | X    | X     | O              | O          | O     |
|           | SACK                 | O     | O    | O     | O              | O          | O     |
|           | Window Size Scale    | X     | O    | O     | O              | O          | O     |
|           | Window Scale Factor  | -     | 2    | 1     | 1              | 2          | -     |
|           | Window Size          | 65535 | 8192 | 65535 | 5840           | 65535      | 5840  |
|           | Maximum Segment Size | 1460  | 1460 | 1460  | 1460           | 1460       | 1460  |
|           | EOL                  | X     | X    | X     | X              | O          | X     |

운영체제 별 SYN 패킷 패턴

# 서비스별 트래픽 분류 방법

## ➤ 스마트폰 트래픽 추출(cont.)

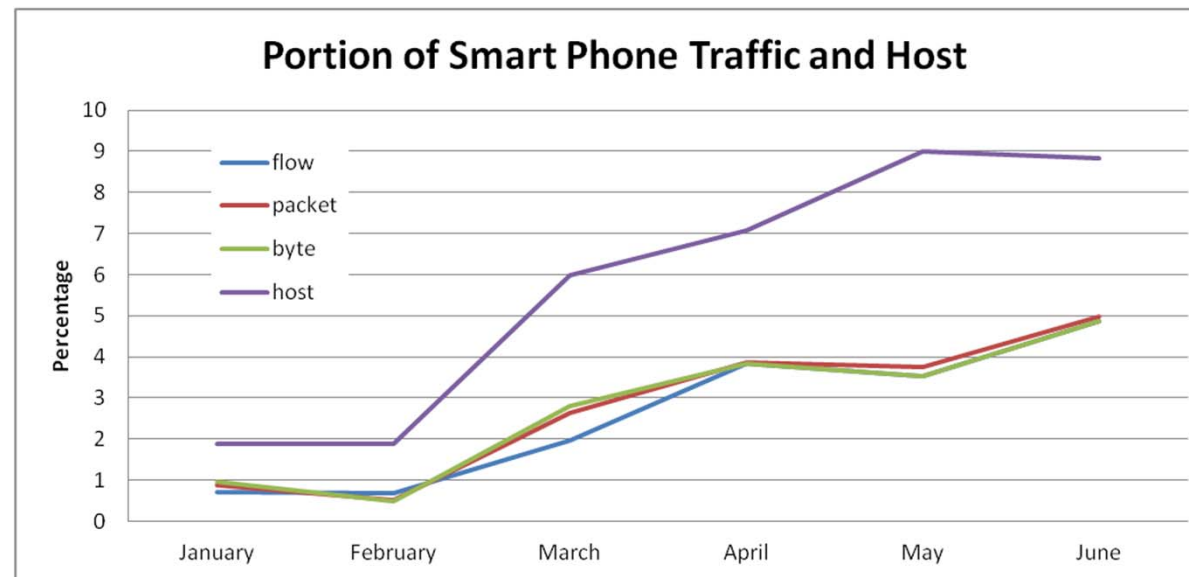
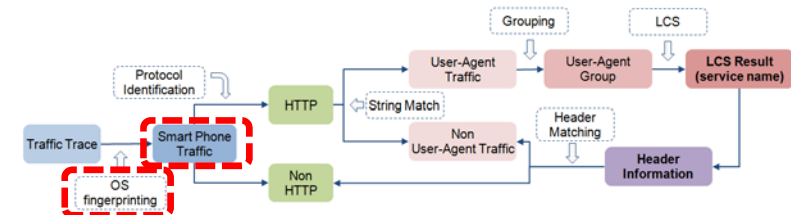
### ■ 판별을 통한 스마트폰 트래픽 분포

#### ◆ 스마트폰 트래픽

- Flow (43.5 x 106)
- Bytes (1.59 TB)
- Host (53 /min)

#### ◆ 전체대비 평균 발생 비율

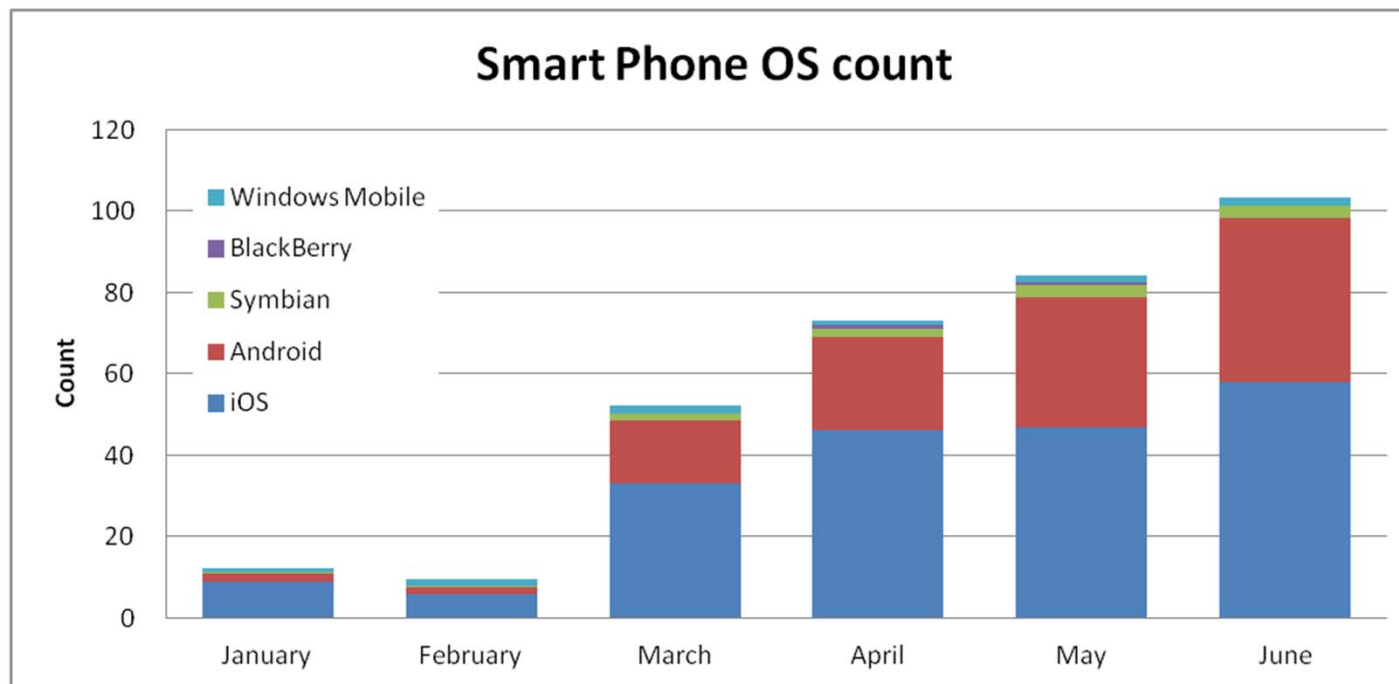
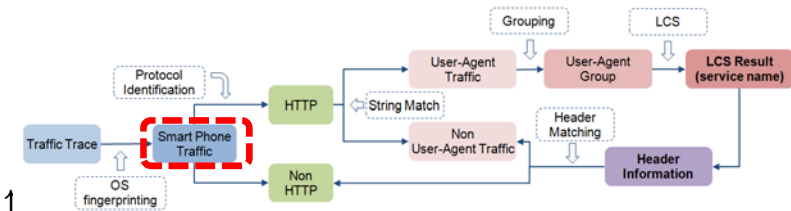
- Flow (2.6%)
- Bytes (2.7%)
- Host (5.8%)



# 서비스별 트래픽 분류 방법

## ➤ 스마트폰 트래픽 추출(cont.)

- 스마트폰 운영체제 분포
  - ◆ iOS, Android ↑
  - ◆ Android기반 운영체제의 증가량이 iOS 보다 1
    - 스마트폰 시장과의 밀접한 관계



# 서비스별 트래픽 분류 방법

## ➤ 스마트폰 HTTP User-Agent

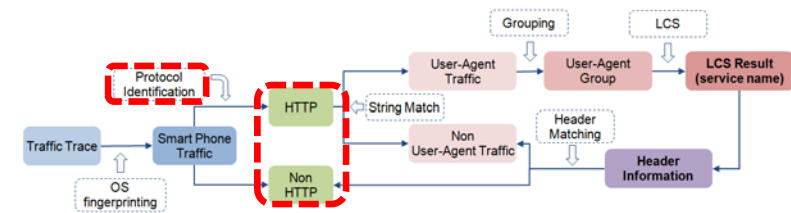
### ■ HTTP 트래픽 구분

#### ◆ Payload 기반의 Protocol Identification

- HTTP 시그니처를 정규표현 형태로 기술
- 시그니처 매칭을 통한 HTTP 트래픽 구분

#### ◆ HTTP, Non HTTP 분포

- 스마트폰 트래픽의 70%가 HTTP로 구성



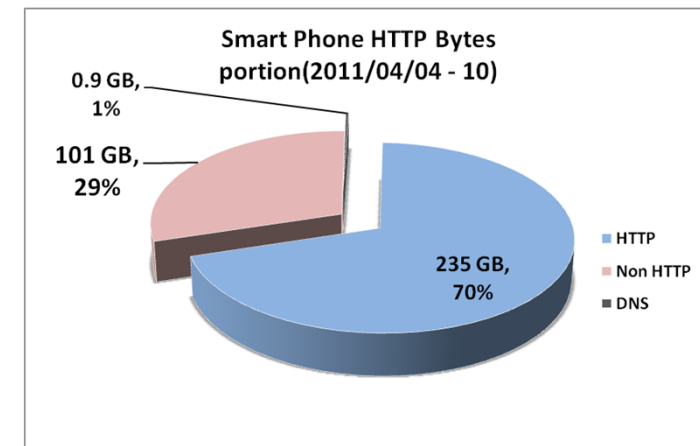
### Regular Expression

```

^HTTP/1\..
^GET@HTTP/1\..
^POST@HTTP/1\..
^\.GET@HTTP/1\..
^content-length
  
```

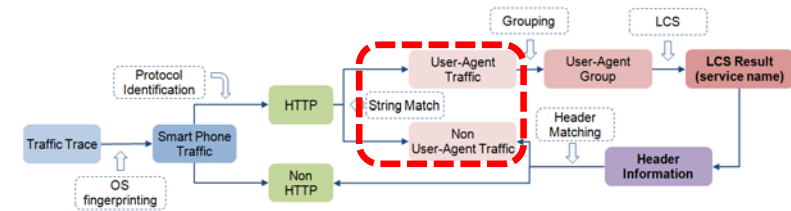
2011/04/04~10 HTTP 분포

|             | Flow                         | Packet                      | Bytes            |
|-------------|------------------------------|-----------------------------|------------------|
| Smart Phone | $8.98 \times 10^6$<br>(100)  | $402 \times 10^6$<br>(100)  | 337 GB<br>(100)  |
| Non HTTP    | $4.77 \times 10^6$<br>(55.3) | $135 \times 10^6$<br>(33.7) | 102 GB<br>(30.3) |
| HTTP        | $4.11 \times 10^6$<br>(45.7) | $267 \times 10^6$<br>(66.3) | 235 GB<br>(69.7) |
| HTTP + DNS  | $6.68 \times 10^6$<br>(74.4) | $273 \times 10^6$<br>(67.9) | 236 GB<br>(70.0) |



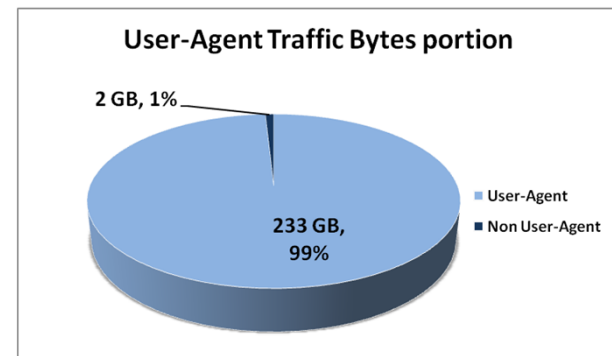
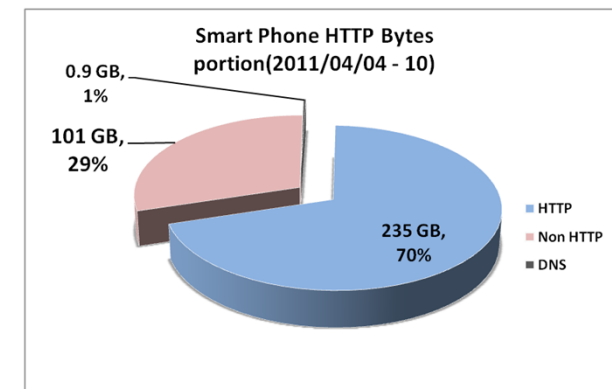
# 서비스별 트래픽 분류 방법

- 스마트폰 HTTP User-Agent(Cont.)
  - User-Agent, Non User-Agent 트래픽
    - ◆ HTTP트래픽중 User-Agent 분포
      - HTTP트래픽의 99%가 User-Agent필드를 명시



2011/04/04~10 HTTP User-Agent 분포

|                           | Flow                                              | Packet                                         | Bytes                               |
|---------------------------|---------------------------------------------------|------------------------------------------------|-------------------------------------|
| <b>Smart Phone</b>        | $8.98 \times 10^6$<br>(100)                       | $402 \times 10^6$<br>(100)                     | 337 GB<br>(100)                     |
| <b>Non HTTP</b>           | $4.77 \times 10^6$<br>(55.3)                      | $135 \times 10^6$<br>(33.7)                    | 102 GB<br>(30.3)                    |
| <b>HTTP</b>               | $4.11 \times 10^6$<br>(45.7)                      | $267 \times 10^6$<br>(66.3)                    | 235 GB<br>(69.7)                    |
| <b>User-Agent Traffic</b> |                                                   |                                                |                                     |
| <b>User-Agent</b>         | $4.03 \times 10^6$<br>(44.8)<br>(HTTP portion:98) | $264 \times 10^6$<br>(65)<br>(HTTP portion:99) | 233 GB<br>(69)<br>(HTTP portion:99) |

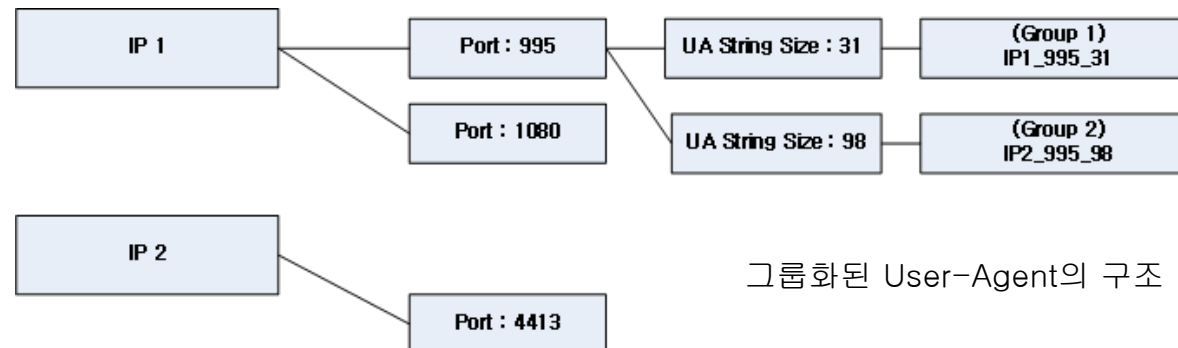
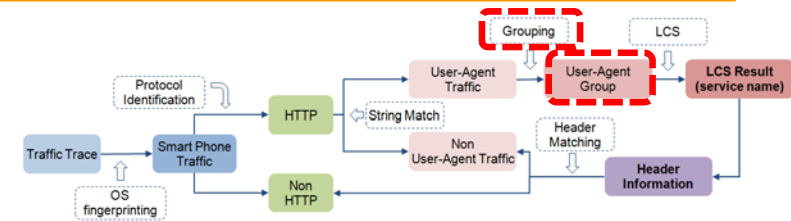




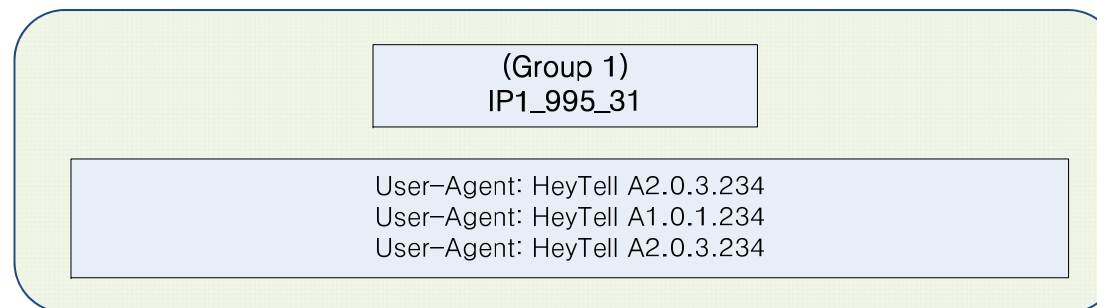
# 서비스별 트래픽 분류 방법

## ➤ User-Agent 그룹핑

- LCS를 통한 공통 String의 원활한 추출을 위한 선행과정
- 그룹핑 기준
  - ◆ Server Port, Server IP, String Size
- 245,390개의 Group 생성



그룹화된 User-Agent의 구조

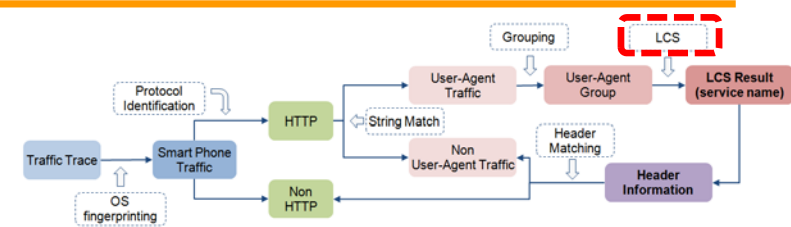


IP, Port, User-Agent Size로 그룹화된 Group 1

# 서비스별 트래픽 분류 방법

## ➤ LCS String Extraction

### ■ LCS알고리즘



### ◆ LCS problem

- 주어진 두 sequence  $X = \langle x_1, x_2, \dots, x_m \rangle$ 와  $Y = \langle y_1, y_2, \dots, y_n \rangle$
- X와 Y의 Longest Common Subsequence를 찾는 문제
- Dynamic Programming 적용

### ◆ Example

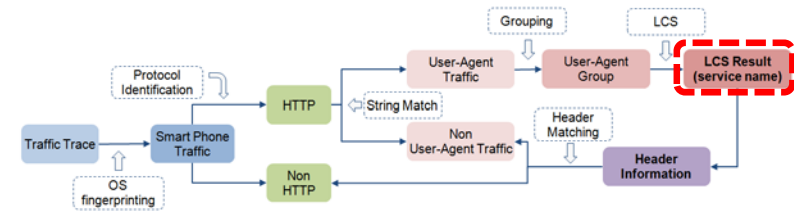
- sequence  $X = \langle A, B, C, B, D, A, B \rangle$
- sequence  $Y = \langle B, D, C, A, B, A \rangle$
- ANSWER : "BCBA"

|   |                | j              |   |   |   |   |   |   |
|---|----------------|----------------|---|---|---|---|---|---|
|   |                | 0              | 1 | 2 | 3 | 4 | 5 | 6 |
| i |                | Y <sub>j</sub> |   |   |   |   |   |   |
|   |                |                | B | D | C | A | B | A |
| 0 | X <sub>i</sub> | 0              | 0 | 0 | 0 | 0 | 0 | 0 |
| 1 | A              | 0              | 0 | 0 | 0 | 1 | 1 | 1 |
| 2 | B              | 0              | 1 | 1 | 1 | 1 | 2 | 2 |
| 3 | C              | 0              | 1 | 1 | 2 | 2 | 2 | 2 |
| 4 | B              | 0              | 1 | 1 | 2 | 2 | 3 | 3 |
| 5 | D              | 0              | 1 | 2 | 2 | 2 | 3 | 3 |
| 6 | A              | 0              | 1 | 2 | 2 | 3 | 3 | 4 |
| 7 | B              | 0              | 1 | 2 | 2 | 3 | 4 | 4 |

# 서비스별 트래픽 분류 방법

## ➤ LCS String Extraction(cont.)

- 각 User-Agent 그룹 → LCS 적용
  - ◆ 각각의 LCS결과를 서비스로 분류 가능



HeyTell 응용의 LCS 결과

- ◆ 네트워크 내에 여러 Version의 응용이 사용된 경우
  - User-Agent의 다양화
    - » 결과 : Version정보의 삭제 후 추출

HeyTell A.0.234

- ◆ 네트워크 내에 하나의 Version의 응용이 사용된 경우
  - User-Agent의 단일화
  - Version 정보를 포함한 모든 결과가 추출

FaceWorldcup/2.0.0 CFNetwork/485.12.7 Darwin/10.4.0

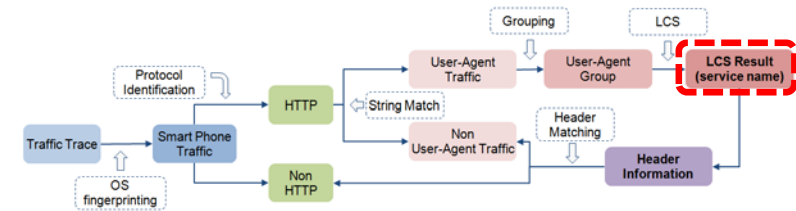
# 서비스별 트래픽 분류 방법

## ➤ LCS String Extraction(cont.)

### ■ LCS 결과

#### ◆ 245,390개의 Group 에서 서로 다른 서비스 추출

- 2,325개의 서로 다른 서비스 추출
- Service Identification 가능
- 페이로드 시그니처 로써 활용가능



| No.  | User-Agent                                        |
|------|---------------------------------------------------|
| 1    | MozilgeToeic                                      |
| 2    | SpeedTest                                         |
| 3    | AndroidSpeedtest                                  |
| 4    | ElephantMarket                                    |
| 5    | moreauFree                                        |
| 6    | %ED%95%A0%EC%9D%B8%EC%9D%98%20%EB%8B%AC%EC%9D%B8/ |
| 7    | Do.*Premium                                       |
| 8    | PinkAge                                           |
| 9    | %ED%8F%AC%EC%BC%93%EC%8A%A4%ED%83%80%EC%9D%BC/    |
| 10   | DaumCloud                                         |
| 11   | WooriBudong                                       |
| 12   | TET4                                              |
| 13   | StockToday                                        |
| 14   | Trend_Final                                       |
| 15   | humorUniv                                         |
| ...  | ...                                               |
| 2325 | iRollerCoastr                                     |



각 응용의 이름을  
구글링을 통해  
확인



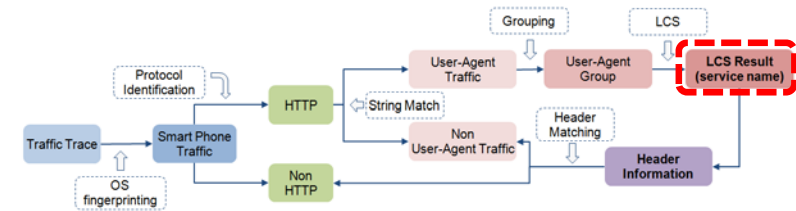
# 서비스별 트래픽 분류 방법

## ➤ LCS String Extraction(cont.)

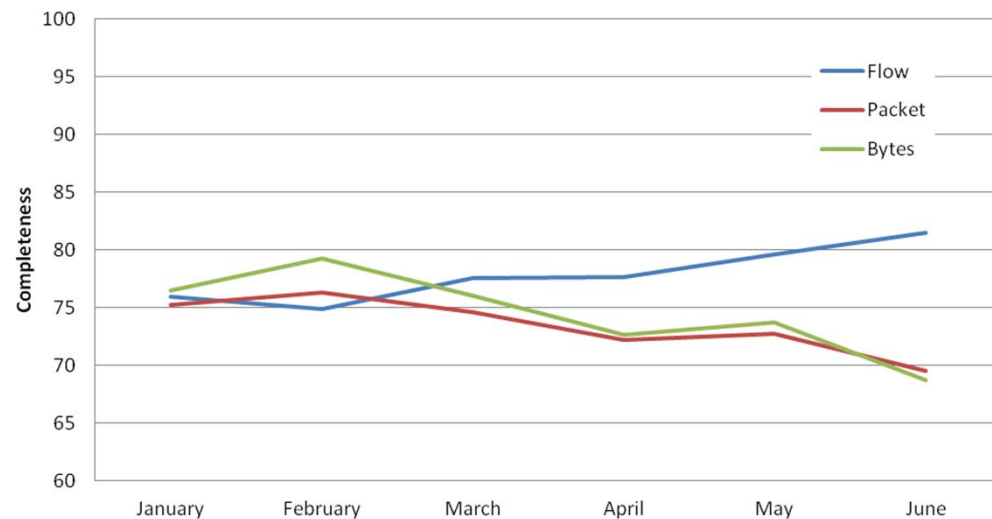
### ■ Service Identified 결과

#### ◆ Byte 75% 의 분석률(dns 포함)

- Flow(78 %)
- Packet(73 %)
- Byte(75 %)



Completeness of User-Agent Identified



| Completeness | Flow  | Packet | Bytes |
|--------------|-------|--------|-------|
| January      | 75.95 | 75.21  | 76.52 |
| February     | 74.83 | 76.28  | 79.28 |
| March        | 77.58 | 74.63  | 76.05 |
| April        | 77.60 | 72.21  | 72.64 |
| May          | 79.58 | 72.77  | 73.72 |
| June         | 81.46 | 69.50  | 68.69 |
| Average      | 77.83 | 73.43  | 74.48 |

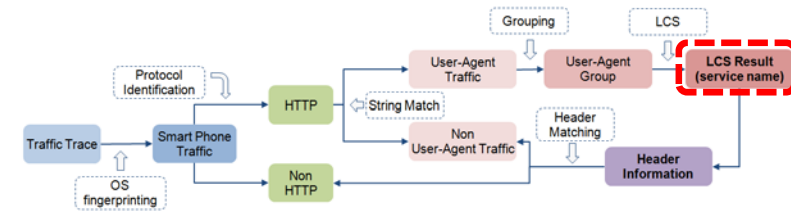
# 서비스별 트래픽 분류 방법

## ➤ Non User-Agent 트래픽

### ■ User-Agent 명시되지 않은 트래픽

- ◆ 일반적인 운영체제의 정보만 표현
  - 추가분석의 필요성

- Android hiThere 응용의 플로우



```
192.168.102.91 : 56203 -- 6 -- 93.186. : 80 [ ]
User-Agent: Dalvik/1.2.0 (Linux; U; Android 2.2.1; Desire HD Build/FRG83D)
Host: cs5029.vkontakte.ru
Connection: Keep-Alive
倉嚮流}(?b??畚zN?U?枋?廻回?!!?+<D桶n%dF뽕_T9c뽕?0?J朱?}*+}kuc ?@?tv?+?鶯%첼m?5?챙<{
POST /hiThere/MloverXmlController.jsp HTTP/1.1
Content-Length: 637
Content-Type: application/x-www-form-urlencoded
Host: app.hithere.co.kr
Connection: Keep-Alive
```

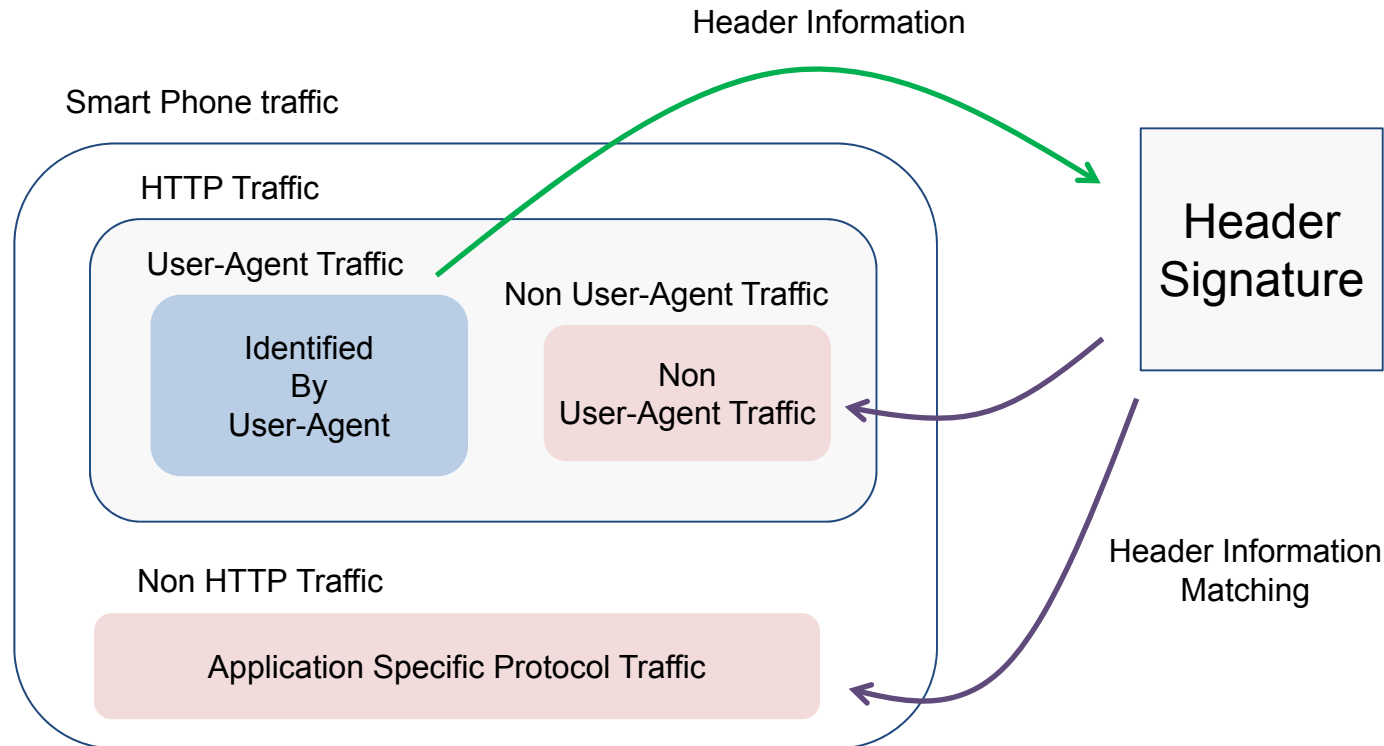
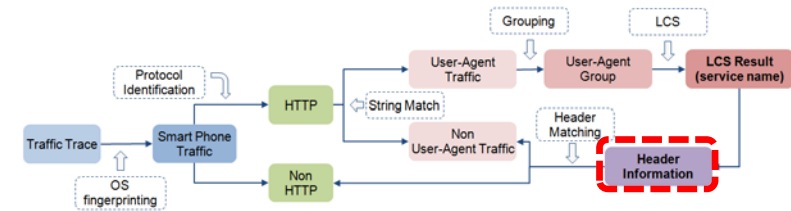
- HTC Streaming Play 응용의 플로우

```
192.168.102.91 : 56203 -- 6 -- 93.186. : 80 [ ]
GET /u33696362/audio/5f1c30e969c2.mp3 HTTP/1.1
User-Agent: Dalvik/1.2.0 (Linux; U; Android 2.2.1; Desire HD Build/FRG83D)
Host: cs5029.vkontakte.ru
Connection: Keep-Alive
```



# 서비스별 트래픽 분류 방법

- 헤더정보를 이용한 추가분석
  - User-Agent트래픽에서 **헤더정보 추출**
    - ◆ 추출된 헤더 정보이용
      - Non HTTP, Non User-Agent 분석 가능



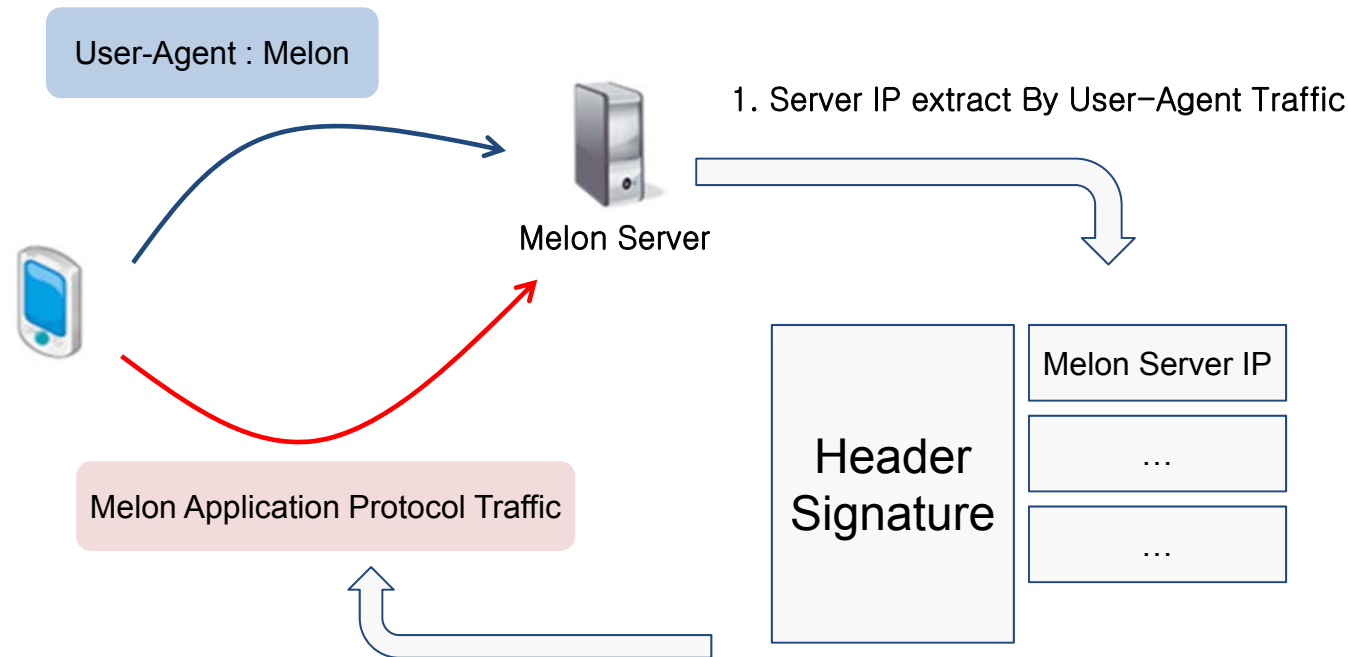
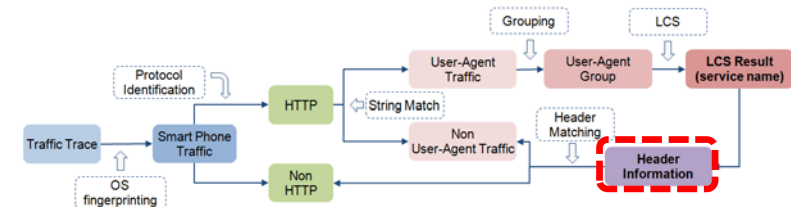
# 서비스별 트래픽 분류 방법

## ➤ 헤더정보를 이용한 추가분석(cont.)

### ■ User-Agent트래픽에서 헤더정보 추출

#### ◆ Example

- Melon : Music Streaming Service Application



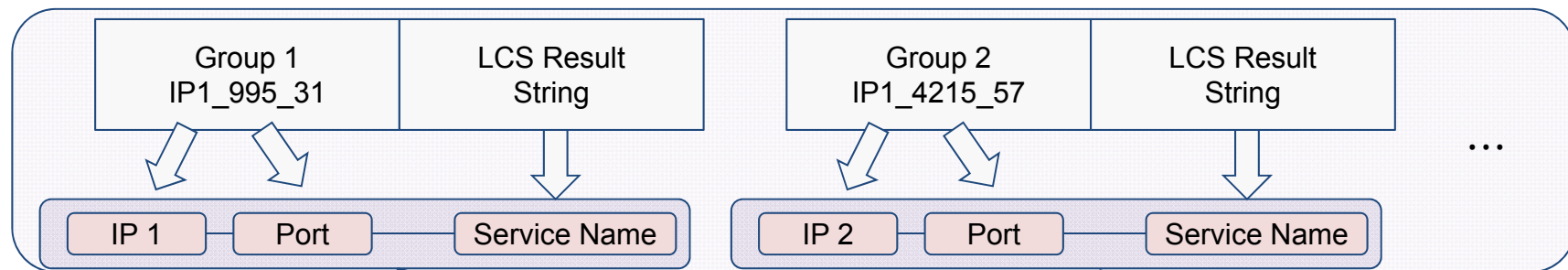
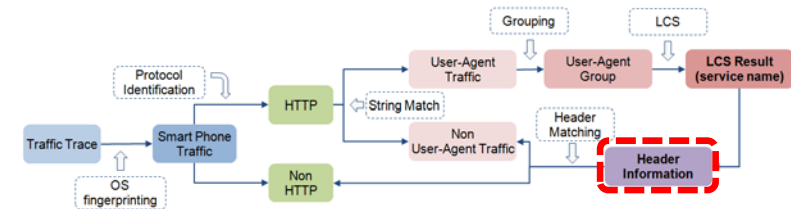


# 서비스별 트래픽 분류 방법

## ➤ 헤더정보를 이용한 추가분석(cont.)

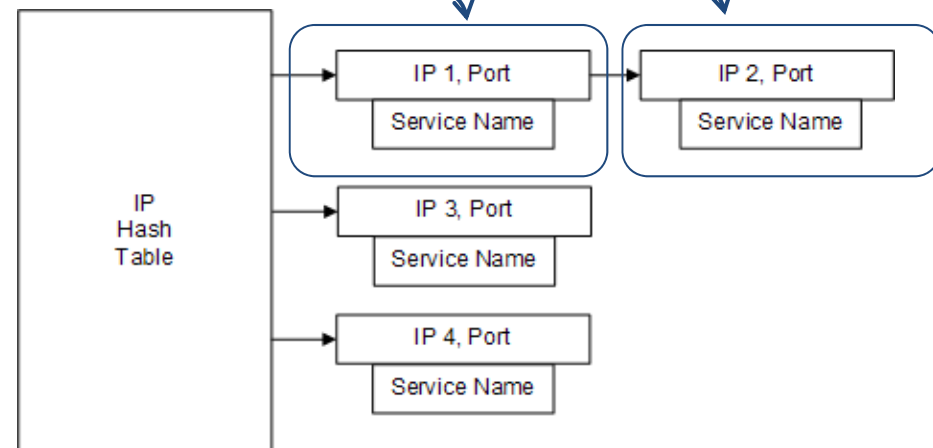
### ■ 헤더 시그니처 구성

- ◆ 생성된 LCS 결과의 각 그룹의 정보를 기반으로 생성



### ◆ 해쉬 형태의 접근 구조

- 링크드 리스트
- 각 요소
  - » IP
  - » Port
  - » Service Name

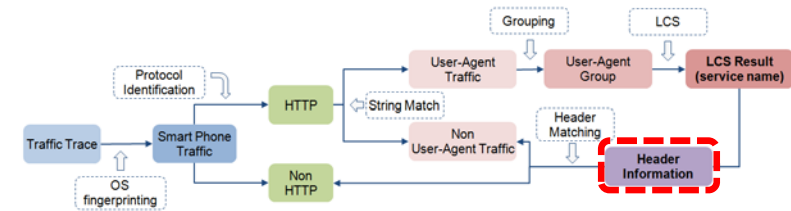


# 서비스별 트래픽 분류 방법

## ➤ 헤더정보를 이용한 추가분석(cont.)

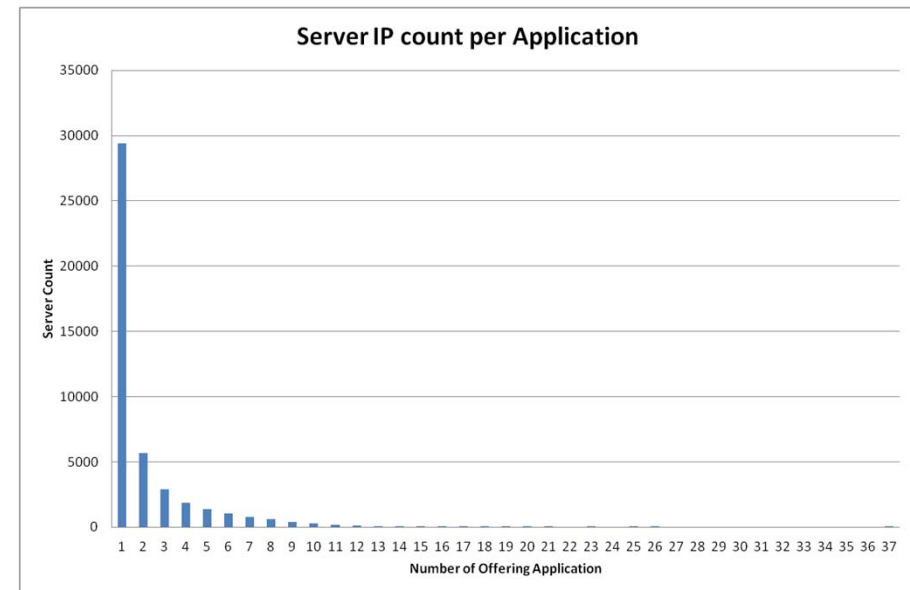
### ■ 헤더 시그니처 구성 결과

- ◆ 총 4만 5천 여개의 헤더 시그니처 생성
- ◆ 시그니처의 유효성
  - 한 IP에서 하나의 서비스만 제공하는 IP 를 헤더 시그니처로 사용



## Number of Offering Application Server IP count Distribution Cumulative Distribution

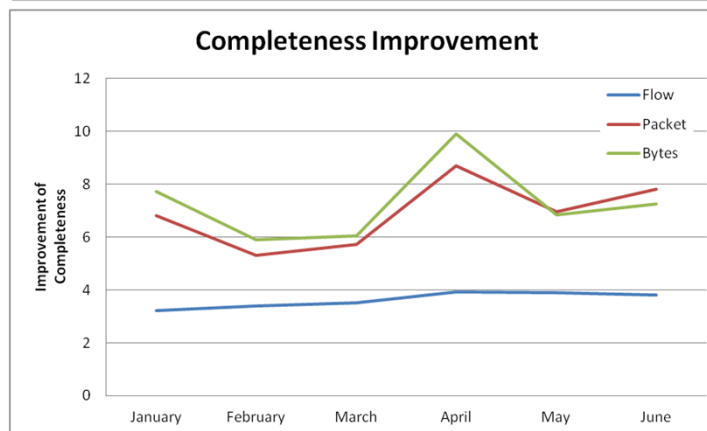
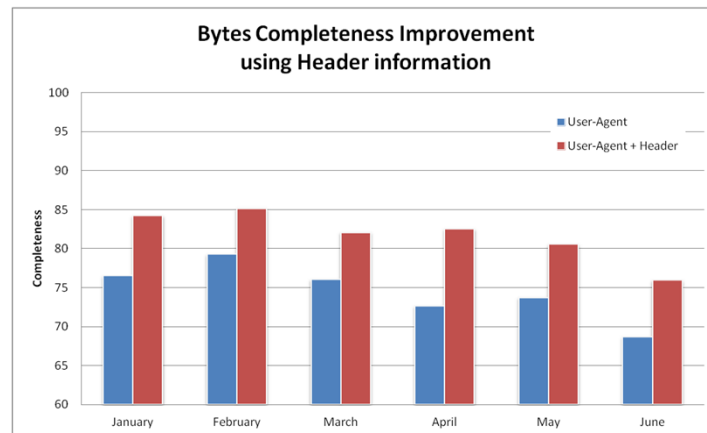
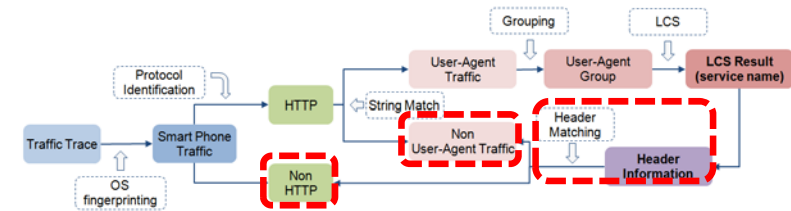
|     |       |       |       |
|-----|-------|-------|-------|
| 1   | 29397 | 65.25 | 65.25 |
| 2   | 5666  | 12.57 | 77.83 |
| 3   | 2919  | 6.48  | 84.31 |
| 4   | 1878  | 4.16  | 88.48 |
| 5   | 1371  | 3.04  | 91.53 |
| 6   | 1054  | 2.33  | 93.87 |
| 7   | 801   | 1.77  | 95.64 |
| 8   | 610   | 1.35  | 97.00 |
| 9   | 420   | 0.93  | 97.93 |
| 10  | 274   | 0.60  | 98.54 |
| 11  | 188   | 0.41  | 98.96 |
| ... |       |       |       |
| 37  | 1     | 0.002 | 100   |



# 서비스별 트래픽 분류 방법

## ➤ 헤더정보를 이용한 추가분석(cont.)

- 생성된 **헤더 시그니처의 적용**
  - ◆ 기존의 User-Agent + 헤더 시그니처
    - 평균 **바이트 7.3%의 분석률 향상**

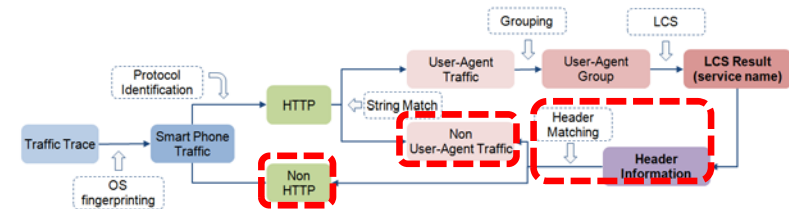


| Completeness | Flow            | Packet          | Bytes            |
|--------------|-----------------|-----------------|------------------|
| January      | 79.17<br>(+3.2) | 82.02<br>(+6.8) | 84.23<br>(+7.71) |
| February     | 78.22<br>(+3.3) | 81.58<br>(+5.3) | 85.18<br>(+5.8)  |
| March        | 81.07<br>(+3.4) | 80.35<br>(+5.7) | 82.09<br>(+6)    |
| April        | 81.52<br>(+3.9) | 80.92<br>(+8.7) | 82.52<br>(+9.8)  |
| May          | 83.47<br>(+3.9) | 79.72<br>(+6.9) | 80.55<br>(+6.8)  |
| June         | 85.25<br>(+3.8) | 77.29<br>(+7.8) | 75.94<br>(+7.2)  |
| Average      | 81.5<br>(+3.7)  | 80.3<br>(+6.9)  | 81.8<br>(7.3)    |

# 서비스별 트래픽 분류 방법

## ➤ 헤더정보를 이용한 추가분석(cont.)

### ■ 추가 분석된 트래픽 형태



### ◆ User-Agent에 명시되지 않은 형태의 트래픽

- NateVideo

```
#####
163.152.232.121 : 57425 -- 6 -- 211.115.      : 80 [ D]
== ip:211.115.11.217 ==                == reg:NateVideo/
GET /OApi/RestApi/CY/200110/wap_pims_diary_mydiary_write_cyphone/v1?folder_
Authorization: OAuth
Host: openapi.nate.com
Connection: Keep-Alive
User-Agent: Apache-HttpClient/UNAVAILABLE (java 1.4)

le-Connection-Type: WiFi
X-Dsid: 219858543
X-Apple-Client-Application: Software
Accept: */*
Accept-Encoding: gzip, deflate
Connection: keep-alive
```

### ◆ ACK, FIN 패킷만 존재하는 형태의 트래픽

- kakaotalk

```
163.152.234.167 : 57674 -- 6 -- 203.246.      : 80 [ ]
> 11.28->11.28 [ 0.00sec] [ 1p      70b] => [ 0] [ A F ] [ ]
< 11.28->11.28 [ 0.00sec] [ 1p      70b] => [ 0] [ A ] [ ]
== ip:203.246.172.34 ==                == reg:kakao.*talk
```



# 서비스별 트래픽 분류 방법

## ➤ 헤더정보를 이용한 추가분석(cont.)

### ■ 분석하지 못한 트래픽

#### ◆ 트레이스내 비정상 트래픽

- 어떠한 서비스의 트래픽인지 판별 불가
  - » 비정상 탐지 알고리즘에 의해 해결 가능

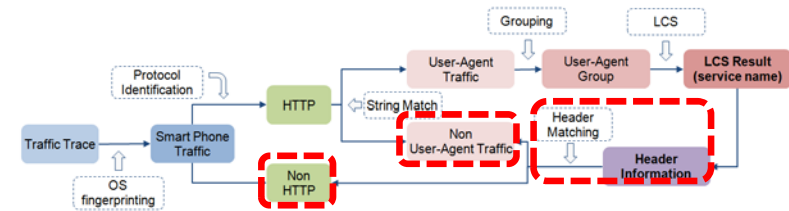
#### ◆ 응용 고유의 트래픽

- 해당서비스 **고유의 프로토콜** 분석 필요
  - » 모바일 Torrent

```
163.152.233.179 : 61363 -- 6 -- 121.96.146.59 : 44466 [ D ]
!!BitTorrent protocol!!BitTorrent protocol
```

#### ◆ 새로운 서비스의 트래픽

- User-Agent를 **명시하지 않은** 트래픽
  - » HTTP 필드 이외의 다른 필드 조사 필요



# 실험 및 결과 분석

## ➤ 트래픽 발생 순위

### ■ 바이트 Top 15

#### ◆ Heavy Traffic

- Graphical 처리의 응용
- Streaming, Application Download, Web, 기타 응용

|    | User-Agent(Regular Expression) | Flow     | Packet    | Byte (GB)     | Byte Portion |
|----|--------------------------------|----------|-----------|---------------|--------------|
| 1  | Safari                         | 10630677 | 418372759 | <b>297.19</b> | 27.17        |
| 2  | iTunes-iPhone                  | 655350   | 202191638 | <b>208.48</b> | 19.06        |
| 3  | AppleCoreMedia                 | 571087   | 156647675 | <b>152.85</b> | 13.97        |
| 4  | NaverWebtoon                   | 65660    | 64050415  | <b>69.05</b>  | 6.31         |
| 5  | iTunes-iPod                    | 138100   | 33675748  | <b>36.16</b>  | 3.30         |
| 6  | Stagefright                    | 9776     | 22801266  | <b>22.28</b>  | 2.03         |
| 7  | OpenCORE                       | 12032    | 20740790  | <b>21.13</b>  | 1.93         |
| 8  | NHN iPhoneApp                  | 13747    | 16261237  | <b>16.15</b>  | 1.47         |
| 9  | Firefox                        | 267076   | 17535726  | <b>14.68</b>  | 1.34         |
| 10 | AndroidDownloadManager         | 22992    | 13631963  | <b>14.17</b>  | 1.29         |
| 11 | Android update                 | 109890   | 11971080  | <b>11.68</b>  | 1.06         |
| 12 | Smart Daily                    | 12542    | 7602744   | <b>7.67</b>   | 0.70         |
| 13 | MelOn                          | 2818     | 7096457   | <b>7.45</b>   | 0.68         |
| 14 | iBooks                         | 27577    | 5664006   | <b>5.64</b>   | 0.51         |
| 15 | GQ                             | 115427   | 6107661   | <b>4.81</b>   | 0.44         |



# 실험 및 결과 분석

## ➤ 트래픽 발생 순위(cont.)

### ■ 플로우 Top 15

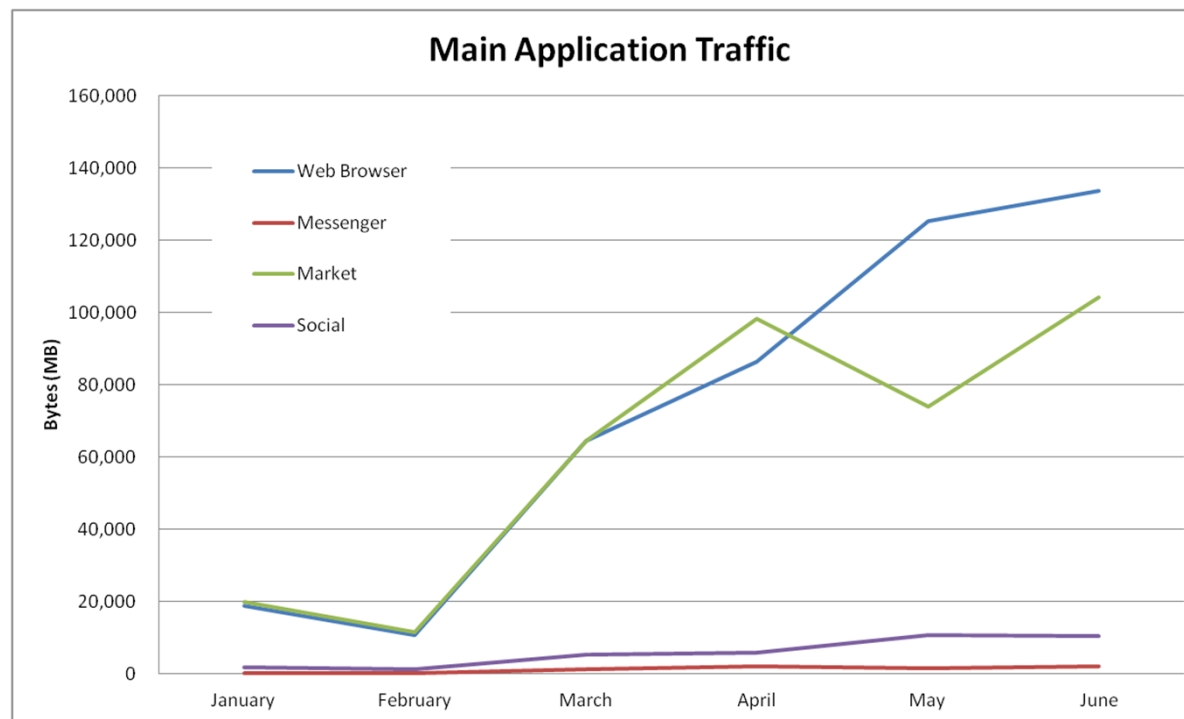
#### ◆ Heavy Session

- 단발적 메시지 전송으로 인한 다수의 세션(카카오토크) 순위권 진입
  - » 소셜네트워크 계열의 응용

|    | User-Agent(Regular Expression) | Flow     | Packet    | Byte (GB) | Flow Portion |
|----|--------------------------------|----------|-----------|-----------|--------------|
| 1  | Safari                         | 10630677 | 418372759 | 297.19    | 49.71        |
| 2  | CaptiveNetworkSupport          | 1196403  | 13223980  | 1.73      | 6.02         |
| 3  | iTunes-iPhone                  | 655350   | 202191638 | 208.48    | 3.29         |
| 4  | AppleCoreMedia                 | 571087   | 156647675 | 152.85    | 2.87         |
| 5  | Kakaotalk                      | 488620   | 7353698   | 2.91      | 2.46         |
| 6  | Chrome                         | 334471   | 14663486  | 11.43     | 1.68         |
| 7  | Firefox                        | 267076   | 17535726  | 14.68     | 1.34         |
| 8  | freeapps                       | 182909   | 4244111   | 2.76      | 0.92         |
| 9  | iTunes-iPod                    | 138100   | 33675748  | 36.16     | 0.69         |
| 10 | Wit                            | 129293   | 2436841   | 1.2       | 0.65         |
| 11 | GQ                             | 115427   | 6107661   | 4.80      | 0.58         |
| 12 | Nhnsearch                      | 96889    | 975586    | 0.12      | 0.48         |
| 13 | HiThere                        | 78168    | 1628387   | 0.85      | 0.39         |
| 14 | Installous                     | 77269    | 3659408   | 3.01      | 0.38         |
| 15 | iPhoneMinihompy                | 76924    | 1220431   | 0.48      | 0.38         |

# 실험 및 결과 분석

- 주요 응용분석
  - Web Browser(safari, opera, skyfire, dorothy)
  - Messenger(kakaotalk, naver talk, daum, ebuddy)
  - Social(twitter, facebook)
  - Market(appstore, android market)



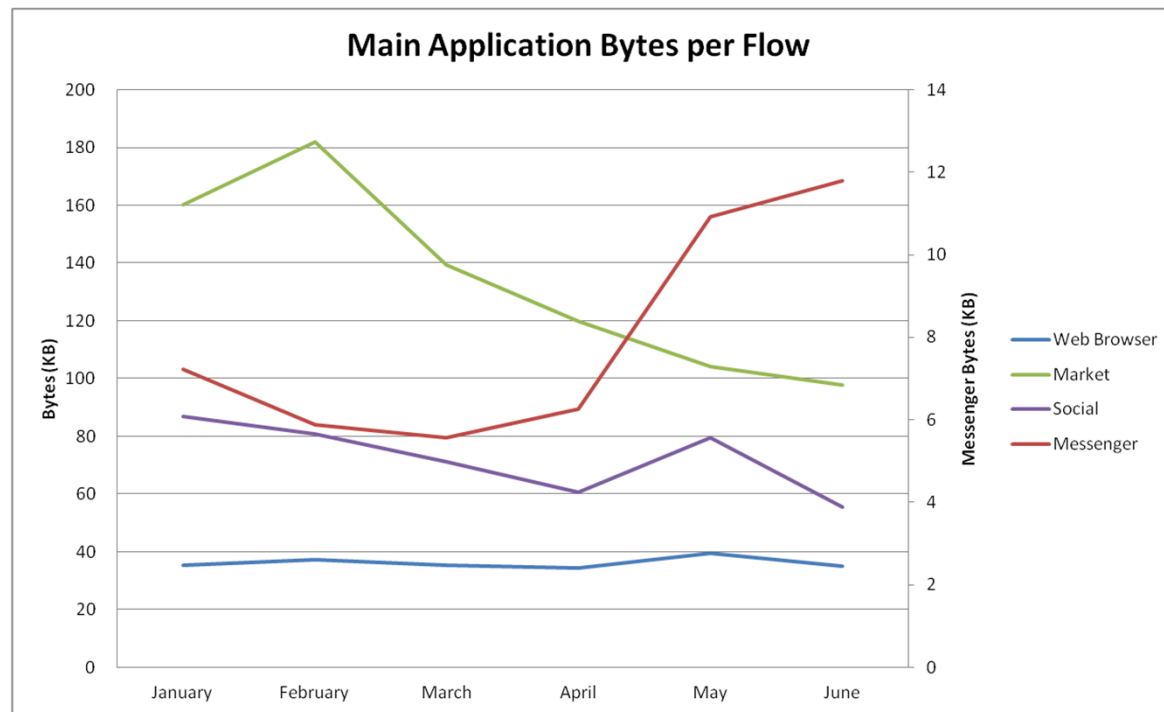


# 실험 및 결과 분석

## ➤ 주요 응용분석(cont.)

### ■ 플로우당 바이트 발생량

- ◆ Messenger 응용의 플로우당 바이트 증가
  - 해당 응용을 통한 다양한 기능의 사진, 동영상 전송이 원인
- ◆ Market 응용의 플로우당 바이트량 감소
  - 스마트폰 사용의 안정화(새로운 응용의 다운 및 설치 감소)



# 실험 및 결과 분석

## ➤ 주요 응용분석(cont.)

### ■ 10초당 주요 응용의 호스트 수

- ◆ 스마트폰으로 인해 웹 검색의 대중화, 새로운 응용의 관심
  - web > market > messenger > social

|                | Total      | Web Browser | Messenger  | Market     | Social     |
|----------------|------------|-------------|------------|------------|------------|
| January        | 2.1        | 1.5         | 0.2        | 0.5        | 0.1        |
| February       | 1.6        | 1.1         | 0.2        | 0.3        | 0.1        |
| March          | 8.2        | 5.0         | 1.4        | 1.5        | 0.3        |
| April          | 11.5       | 5.3         | 1.9        | 4.6        | 0.5        |
| May            | 13.1       | 7.6         | 1.6        | 3.1        | 0.7        |
| June           | 16.4       | 8.1         | 1.9        | 5.8        | 0.9        |
| <b>Average</b> | <b>8.8</b> | <b>4.8</b>  | <b>1.2</b> | <b>2.6</b> | <b>0.4</b> |

# 결론 및 향후 연구

## - 스마트폰 트래픽 분석

### ➤ 결론

- 스마트폰의 트래픽 특징 분석
  - ◆ 주요 트래픽인 HTTP 트래픽의 분포
  - ◆ 기존의 트래픽과의 차이점 분석
- HTTP의 User-Agent를 통한 서비스별 트래픽 분류
  - ◆ 스마트폰의 HTTP트래픽 특성을 이용
    - User-Agent 그룹핑
    - LCS알고리즘을 통한 서비스 Identification
    - 헤더 시그니처 구성을 통한 분석률 향상
- 서비스별 트래픽 분석 결과 제시
  - ◆ 스마트폰 트래픽의 발생 비율
  - ◆ 운영체제별 분포
  - ◆ 트래픽 분류 결과 제시

### ➤ 향후 연구

- User-Agent필드 이외의 HTTP필드에서의 시그니처 추출 연구
- 다양한 네트워크에서의 방법론 적용

# 경청해 주셔서 감사합니다

